

An introduction to `circlize` package

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1 Introduction

Circular layout is very useful to represent complicated information, especially for genomic data. It has advantages to visualize data with long axes and also with multiple tracks. Another unique feature for circular layout is it is effective to visualize relations between elements.

Circos (<http://circos.ca>) is an extraordinarily cool software to draw such circular layout which is broadly used in real applications, not just popular in Genomic but in a lot of other areas as well. It is not only a way to visualize data, but enhances the representation of scientific results into a level of aesthetics. Therefore, most people call figures with circular layout as ‘circos plot’. Here the `circlize` package aims to implement *Circos* in R. One advantage for the implementation in R is that R is an ideal environment which provides seamless connection from data analysis and data visualization. Thus, this package is not a front-end wrapper to generate configuration files for *Circos*, but completely coded in R style by using R’s elegant statistical and graphic engine. We aim to keep the flexibility and configurability of *Circos*, also make the package more straightforward to use and enhance it to support more types of graphics.

2 Principle of design

Since most of the figures are composed of simple graphics, such as points, lines, polygon (for filled color) *et al*, so we just need to implement those low level functions for drawing graphics in circular layout, so that more higher level graphics can be easily comprised by low level functions.

Currently there are following graphic functions that can be used for plotting, they are similar to the functions without “`circos.`” prefix from the traditional graphic engine (you can also see the correspondence in figure 1):

- `circos.points`: draw points in a cell, similar as `points`.
- `circos.lines`: draw lines in a cell, similar as `lines`.
- `circos.rect`: draw rectangle in a cell, similar as `rect`.
- `circos.polygon`: draw polygon in a cell, similar as `polygon`.
- `circos.text`: draw text in a cell, similar as `text`.
- `circos.axis`: draw axis in a cell, functionally similar as `axis` but with more features.
- `circos.link`: this maybe the unique feature for circos layout to represent relationships between elements.

For drawing points, lines and text in cells through the whole track (among several sectors), the following functions are available:

- `circos.trackPoints`: this can be replaced by `circos.points` through a `for` loop.
- `circos.trackLines`: this can be replaced by `circos.lines` through a `for` loop.
- `circos.trackText`: this can be replaced by `circos.text` through a `for` loop.

Also, the function drawing histograms in the whole track is available:

- `circos.trackHist`

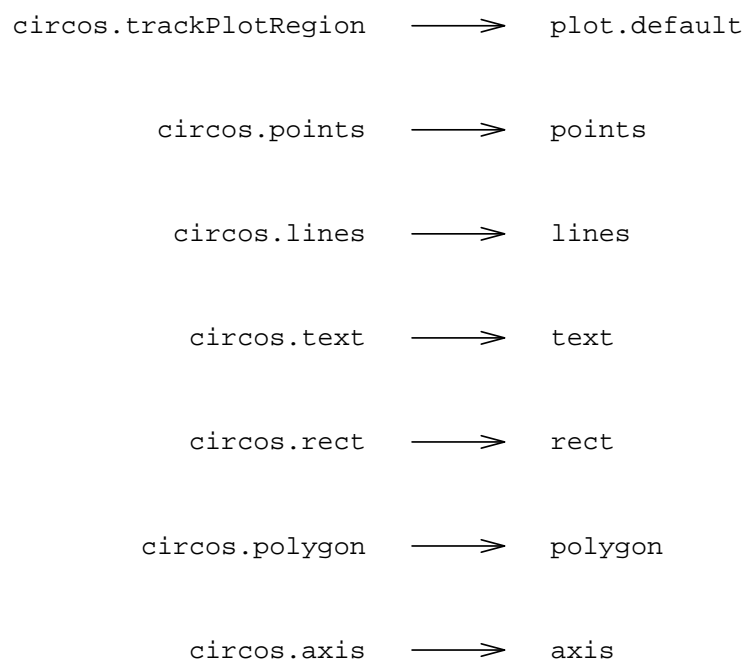


Figure 1: Correspondence between graphic functions in `circos` and in traditional R graphic engine.

Functions to arrange the circular layout:

- `circos.trackPlotRegion`: create plotting regions of cells in one track
- `circos.updatePlotRegion`: update an existed cell
- `circos.par`: graphic parameters
- `circos.clear`: reset graphic parameters and internal variables

Theoretically, you are able to draw most kinds of circos figures by the above functions. As you will see, all figures in the four vignettes are generated by `circlize` package.

The following part of this vignette is structured as follows: First there is an example to give a quick glance of how to draw a circular layout. Then it tells you the basic principle (or the order of using the circos functions) for drawing. After that there are detailed explanations of graphic parameters, coordinates and low-level functions. Finally it would tell you some tricks for drawing more complicated circos plot.

3 A quick glance

Following is an example to show the basic feature and usage of `circlize` package. First generate some data. There needs to have a factor to represent categories, values on x-axis, and values on y-axis.

```
> set.seed(12345)
> n = 1000
> a = data.frame(factor = sample(letters[1:8], n, replace = TRUE),
+   x = rnorm(n), y = runif(n))
```

Initialize the layout. In this step, the `circos.initialize` function allocates sectors along the circle according to ranges of x-values in different categories. E.g, if there are two categories, range for x-values in the first category is `c(0, 2)` and range for x-values in the second category is `c(0, 1)`, the first category would hold approximately 67% areas of the circle. Here we only need x-values because all cells in a sector share the same x-ranges.

```
> library(circlize)
> par(mar = c(1, 1, 1, 1), lwd = 0.1, cex = 0.7)
> circos.par("default.track.height" = 0.1)
> circos.initialize(factors = a$factor, x = a$x)
```

Draw the first track (figure 2, top left). Before drawing any track we need to know that all tracks should firstly be created by `circos.trackPlotRegion`, then those low-level functions can be applied (recall in traditional R graphic engine, you need first call `plot.default` and then you can use functions such as `points` and `lines` to add graphics on it). Since x-lims for cells in the track have already been defined in the initialization step, so here we only need to specify the y-lims for each cell, either by `y` or `ylim` argument.

We also draw axis for each cell in the first track, The axis for each cell is drawn by `panel.fun` argument. `circos.trackPlotRegion` creates plotting region cell by cell and the `panel.fun` is actually executed immediately after the creation of the plotting region for a cell. So `panel.fun` actually means drawing graphics in the “current cell”. After that, draw points through the whole track by `circos.trackPoints`. Finally, add two texts in a certain cell (the cell is specified by `sector.index` and `track.index` argument). In drawing the second text, we do not specify `track.index` because the package knows we are now in the first track.

Here what should be noted is that the first track has a index number of 1. Then an internal variable which traces the tracks would set the current track index to 1. So if the track index is not specified in the plotting functions such as `circos.trackPoints` and `circos.text` which are called after the creation of the track, the current track index would be assigned internally. (details would be explained in the following sections).

```

> circos.trackPlotRegion(factors = a$factor, y = a$y,
+   panel.fun = function(x, y) {
+     circos.axis()
+   })
> col = rep(c("#FF0000", "#00FF00"), 4)
> circos.trackPoints(a$factor, a$x, a$y, col = col,
+   pch = 16, cex = 0.5)
> circos.text(-1, 0.5, "left", sector.index = "a", track.index = 1)
> circos.text(1, 0.5, "right", sector.index = "a")

```

Draw the second track (figure 2, top right). There are histograms in the track. The `circos.trackHist` can also create a new track because drawing histogram is really high-level, so we do not need to call `circos.trackPlotRegion`. The track index for this track is 2.

```

> bgcol = rep(c("#EFEFEF", "#CCCCCC"), 4)
> circos.trackHist(a$factor, a$x, bg.col = bgcol, col = NA)

```

Draw the third track (figure 2, middle left). Different background colors for cells can be assigned. So it may highlight some features of the `circlize` package. Here some meta data for a cell can be obtained by `get.cell.meta.data`. This function needs `sector.index` and `track.index` arguments, and if they are not specified, it means it is the current sector index and the current track index.

```

> circos.trackPlotRegion(factors = a$factor, x = a$x, y = a$y,
+   panel.fun = function(x, y) {
+     grey = c("#FFFFFF", "#CCCCCC", "#999999")
+     i = get.cell.meta.data("sector.numeric.index")
+     circos.updatePlotRegion(bg.col = grey[i %% 3 + 1])
+     circos.points(x[1:10], y[1:10], col = "red", pch = 16, cex = 0.6)
+     circos.points(x[11:20], y[11:20], col = "blue", cex = 0.6)
+   })

```

You can update an existed cell by specifying `sector.index` and `track.index` in `circos.updatePlotRegion`. The function erases graphics which have been drawn. Here we erase graphs in one cell in track 2, sector `d` and re-draw some points (figure 2, middle right). `circos.updatePlotRegion` can not modify the `xlim` and `ylim` of the cell as well as other settings related to the position of the cell.

```

> circos.updatePlotRegion(sector.index = "d", track.index = 2)
> circos.points(x = -2:2, y = rep(0, 5))

```

Draw the fourth track (figure 2, bottom left). Here you can choose different line types which is similar as `type` argument in `lines`.

```

> circos.trackPlotRegion(factors = a$factor, y = a$y)
> circos.trackLines(a$factor[1:100], a$x[1:100], a$y[1:100], type = "h")

```

Draw links (figure 2, bottom right). Links can be from point to point, point to interval or interval to interval. Some of the arguments would be explained in the following sections.

```

> circos.link("a", 0, "b", 0, top.ratio = 0.9)
> circos.link("c", c(-0.5, 0.5), "d", c(-0.5, 0.5), col = "red",
+   border = "blue", top.ratio = 0.2)
> circos.link("e", 0, "g", c(-1, 1), col = "green", lwd = 2, lty = 2)

```

Finally we need to cleaning to reset the internal variables, so it will not mess up your next plotting.

```

> circos.clear()

```

The final figure looks like figure 2.

4 Details

In this section, more details of the package would be explained.

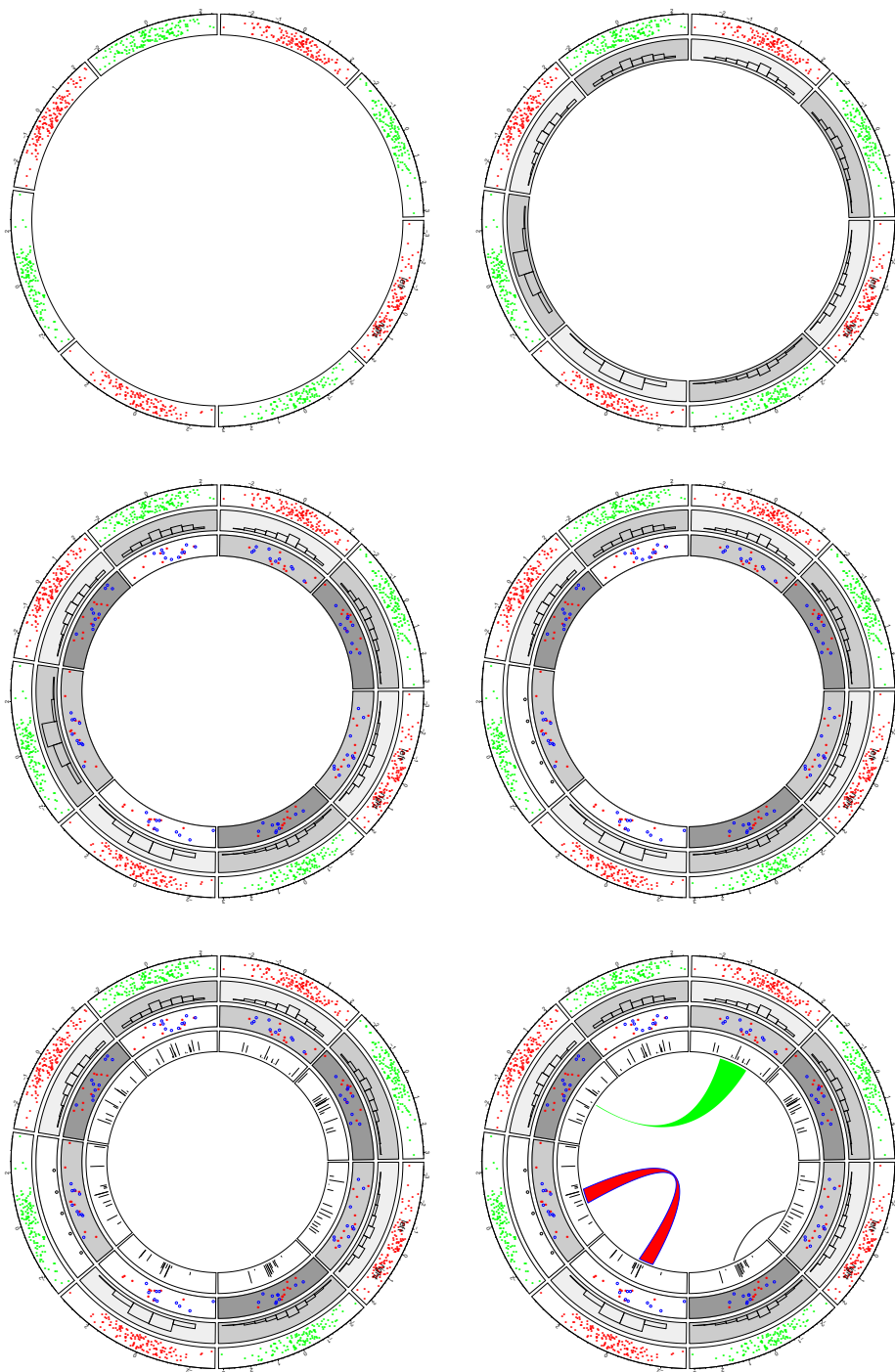


Figure 2: A step-by-step example by `circlize`

4.1 Coordinate transformation

There is a **data coordinate** in which the range for x-axis and y-axis is the range of data, a **polar coordinate** to allocate graphics on the circle and a **canvas coordinate** which really draws the graphics (figure 3). The package would first transform the data coordinate to a polar coordinate and finally transform into the canvas coordinate.

The final canvas coordinate is in fact an ordinary coordinate in R plotting system with x-range from -1 to 1 and y-range from -1 to 1 by default.

It should be noted that the circular layout is always (or mostly except you want to draw something out of the circle) drawn inside the circle which has radius of 1 (unit circle), from outside to inside.

However, for users, they only need to imagine that each cell is a normal rectangular plotting region (data coordinate) in which x-lim and y-lim are ranges of data in the category respectively. The `circulize` package would know which cell you are drawing in and do all the transformations.

4.2 Rules for drawing circular layout

The rules for drawing circular layout is rather simple. It follows the sequence of “initialize - create track - draw graphics - create track - draw graphics - ... - clear” (figure 4). See following:

1. Initialize the layout using `circos.initialize`. Since circular layout in fact visualizes data which is in categories, there should be a factor and a x-range to allocate categories into sectors.
2. Create plotting regions for the new track and add graphics. The new track is created just inside the previously created one and the index of the track is added by 1 automatically. Only after the creation of the track can you add other graphics on it. There are three ways to do the plotting job.
 - (a) After the creation of the track, use low level graphic function like `circos.points`, `circos.lines`, ... to add graphics cell by cell. It always involves a `for` loop.
 - (b) Use `circos.trackPoints`, `circos.trackLines`, ... to draw same style of graphics through all cells simultaneously. However, it is not recommended because it would make you a little confused and also it cannot draw complicated graphics.
 - (c) Use `panel.fun` argument in `circos.trackPlotRegion` to draw graphics immediately after the creation of a certain cell. `panel.fun` needs two arguments `x` and `y` which are x-values and y-values that in the current category. This subset operation would be applied automatically.

Plotting regions for cells that have been created can be updated by `circos.updatePlotRegion`. `circos.updatePlotRegion` will erase every that you have already added in the plotting region of the cell.

Low level functions such as `circos.points` can be applied on any created cell by specifying `sector.index` and `track.index`.

3. Repeat step 2 to add more tracks on the circle.
4. Call `circos.clear` to do cleanings.

As mentioned above, there are three ways to add graphics on the created track. 1. create plotting regions for the whole track and then add graphics by specifying `sector.index` and `track.index`. In the following pseudo code, `x1`, `y1` are data points in a given cell.

```
> circos.initialize(factors, xlim)
> circos.trackPlotRegion(factors, ylim)
> for(sector.index in all.sector.index) {
+   circos.points(x1, y1, sector.index)
+   circos.lines(x2, y2, sector.index)
+ }
```

2. add graphics through a batch mode. This can be replaced by `circos.points` or `circos.lines` in a `for` loop. In the following code, you need to specifying the `factors` and now `x1` and `y1` are data points for all categories. The data points for a given cell will be subsetted according the `factors`.

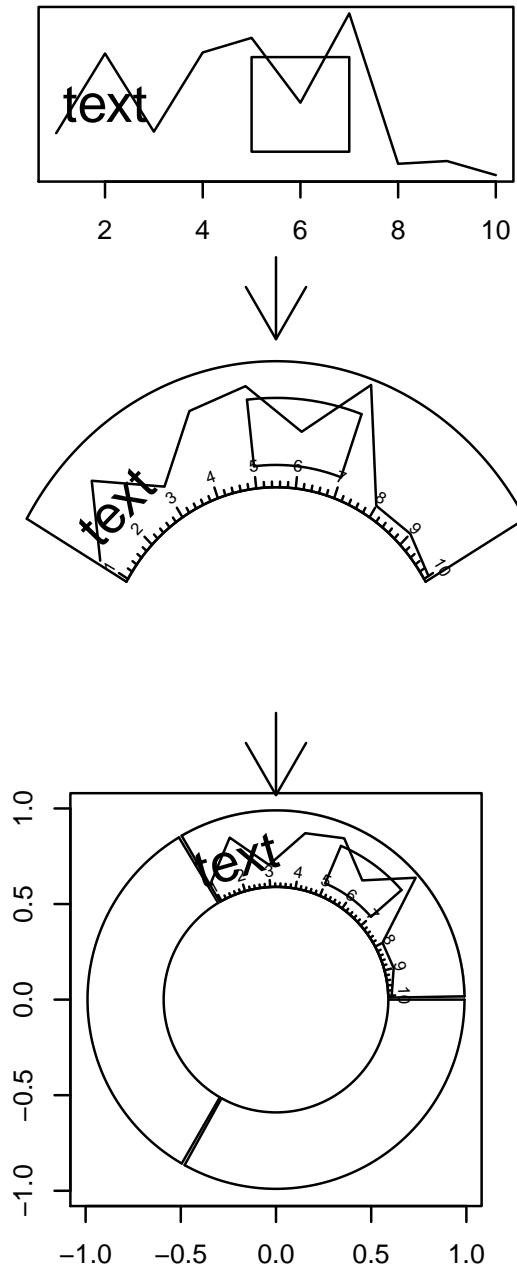


Figure 3: Transformation between different coordinates. Top: data coordinate; Middle: polar coordinate; Bottom: canvas coordinate.

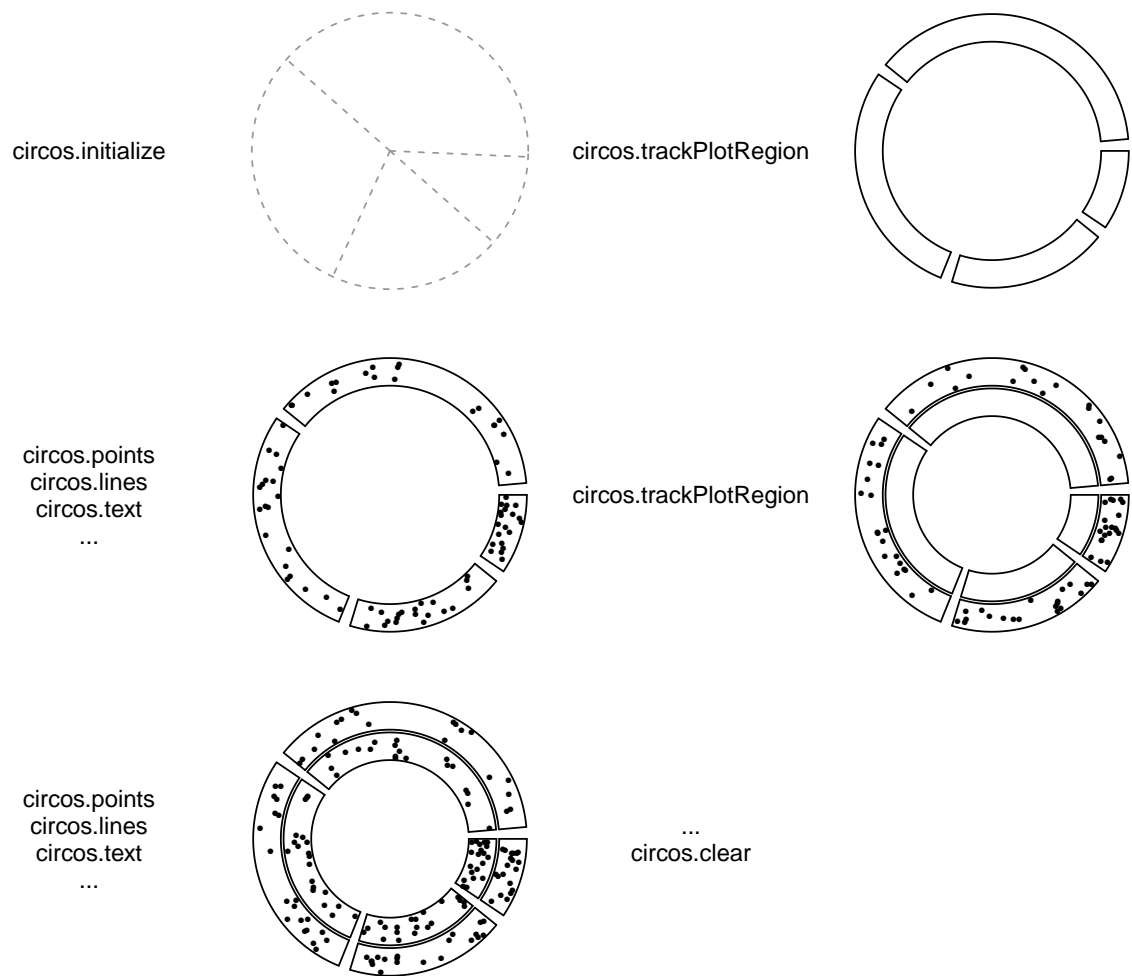


Figure 4: Order of drawing circular layout


```

> circos.initialize(factors, xlim)
> circos.trackPlotRegion(factors, ylim)
> circos.trackPoints(factors, x1, y1)
> circos.trackLines(factors, x2, y2)

```

3. use a panel function to add self-defined graphics as soon as the cell has been created. This is the way I recommend since when you look at `panel.fun`, it is just like adding graphics in traditional R graphics system. There will be a more detailed explanation of `panel.fun` argument in the following section.

```

> circos.initialize(factors, xlim)
> circos.trackPlotRegion(factors, x, y, ylim,
+   panel.fun = function(x, y) {
+     circos.points(x, y)
+     circos.lines(x, y)
+ })

```

There is several internal variables keeping tracing of the current sector and track when applying `circos.trackPlotRegion` and `circos.updatePlotRegion`. So although functions like `circos.points`, `circos.lines` need to specify the index for sector and track, they will take the current calculated ones by default. As a result, if you draw points, lines, text, *et al* just after the creation of the track or cell, you do not need to set the sector index and the track index explicitly and it is just drawn in the most nearly created cell. Note again, only `circos.trackPlotRegion` and `circos.updatePlotRegion` would reset the current track index and sector index.

Finally, in `circlize` package, function with prefix `circos.track` would affect all cells in a track.

4.3 Sectors and tracks

A circular layout is composed of sectors and tracks, as illustrated in figure 5. The red circle is the track and the blue one is the sector. The intersection of a sector and a track is called a cell which can be thought as an imaginary plotting region for data points in a certain category (data coordinate).

Sectors are first allocated on the circle and determined by `circos.initialize` and track allocation in the radial direction is then determined by `circos.trackPlotRegion`. `circos.initialize` needs a category variable and data value which implicates the range of data in each category. The range of data can be specified either by `x` or `xlim`.

```

> circos.initialize(factors, x)
> circos.initialize(factors, xlim)

```

There are something very important that should be noted in the initialization step. In this step, not only the width of each sector is assigned, but also the order of each sector on the circle would be determined. **Order of the sectors are determined by the order of levels of the factor.** So if you want to change the order of the sectors, just change of the level of the `factors` variable. The following codes would generate different figures (figure 6):

```

> fa = c("d", "f", "e", "c", "g", "b", "a")
> f1 = factor(fa)
> circos.initialize(factors = f1, xlim = c(0, 1))
> f2 = factor(fa, levels = fa)
> circos.initialize(factors = f2, xlim = c(0, 1))

```

If `x` which is the x-values corresponding to `factors` is specified, the range for x-values in different categories would be calculated according to `factors` automatically. And if `xlim` is specified, it should be either a matrix which has same number of rows as the length of the level of `factors` or a two-element vector. If it is a two-element vector, it would be extended to a matrix which has the same number of rows as the length of `factors` levels. Here, every row in `xlim` corresponds to the x-ranges of a category and the order of rows in `xlim` corresponds to the order of levels of `factors`.

Under the default settings, width of sectors are calculated according to the range of data in each category. In some circumstance, you may want to manually set the width of each sector (figure 7). Normally it is not a good idea to change the default settings, since width of sectors can reflect useful

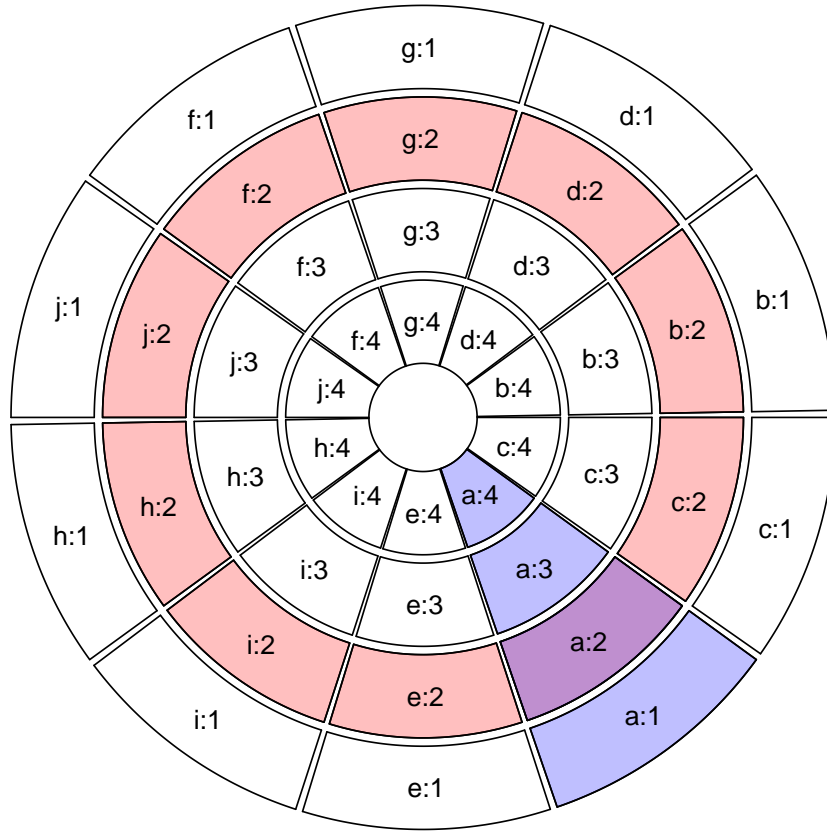


Figure 5: Coordinate in circos layout

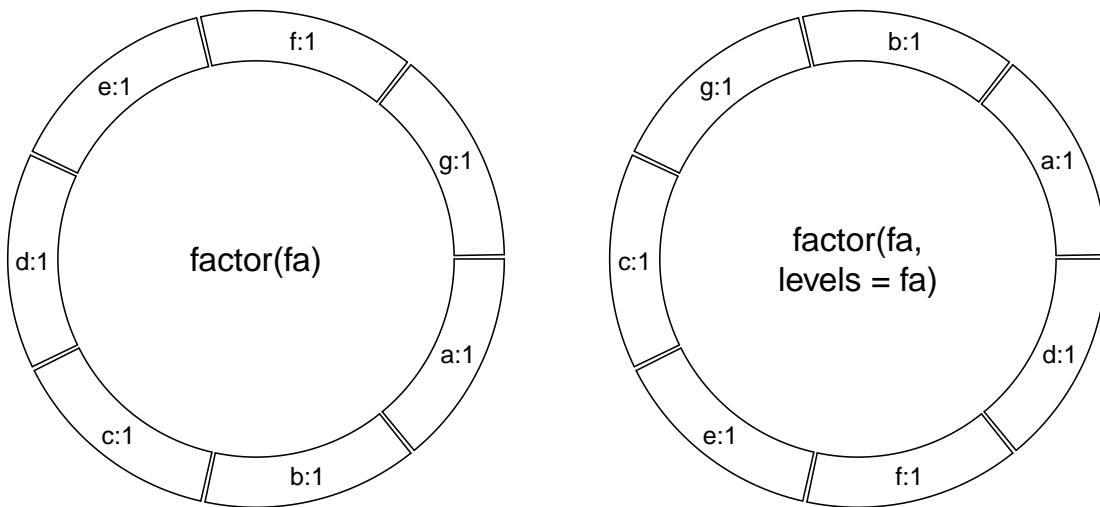


Figure 6: Different **factor** order in the initialization step.

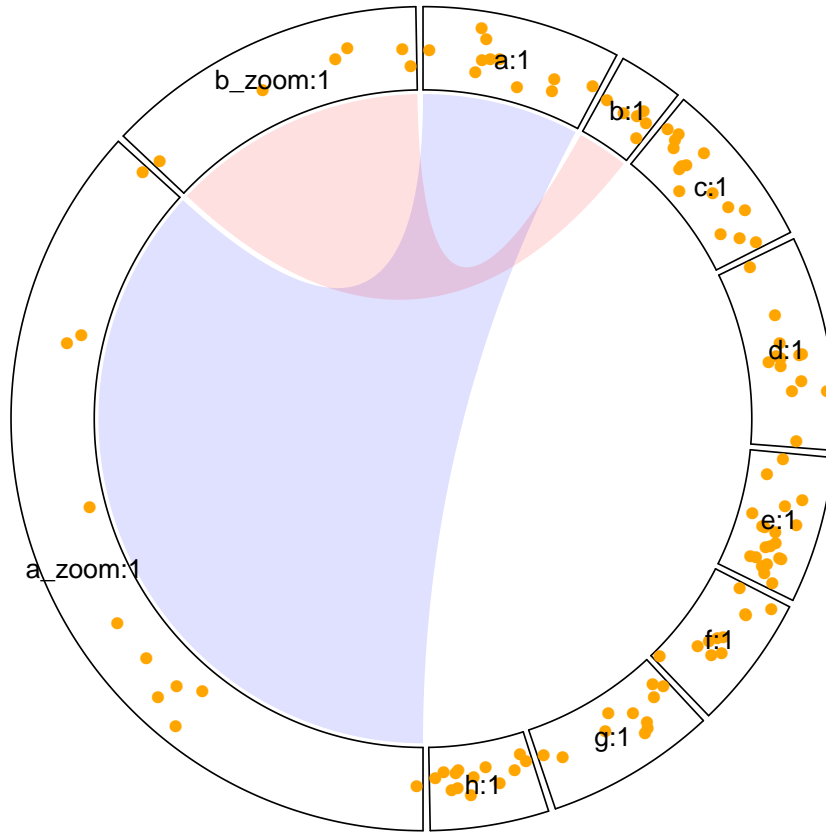


Figure 7: manually set the sector width

information of your data. However, sometimes it is useful to set the width of sectors such as you want to draw your data only in half of the circle and in the other half of the circle, you want to zoom in some part of your data. For example, someone may want to draw 24 chromosomes in half of the circle and zoom in two chromosomes at the other half of the circle (As you can see the example in the "How to draw ideogram" vignette). The width of sectors can be set by `sector.width` argument in `circos.initialize`. The value for the argument should be a vector with length of either one or as same as the number of categories. `sector.width` is some kind of ratio or relative values, and the values will be scaled to percentage later (e.g. if you set `sector.width` to `c(1, 3)`, it will be scaled as `c(0.25, 0.75)`).

Since all cells in one sector in different tracks share the same x-ranges, for each track, we only need to specify the y-ranges for cells. Similar as `circos.initialize`, `circos.trackPlotRegion` can also receive either `y` or `ylim` argument to specify the range of y-values. There is also a `force.ylim` argument to specify whether all cells in one track should share the same y-ranges. `force.ylim` is only used along with `y`.

```
> circos.trackPlotRegion(factors, y)
> circos.trackPlotRegion(factors, ylim)
```

In the track creation step, since all sectors are already allocated in the circle, if `factors` argument is not set, `circos.trackPlotRegion` would create plotting regions for all available sectors. Also, levels of `factors` do not need to be specified explicitly because the order of sectors has already been determined in the initialization step. If `factors` is just a vector, it would be converted to factor automatically. And finally if users just create cells in part of sectors in the track (not all sectors), in fact, the cells in remaining unspecified sectors would also be created, but with no borders (pretending they are not created).

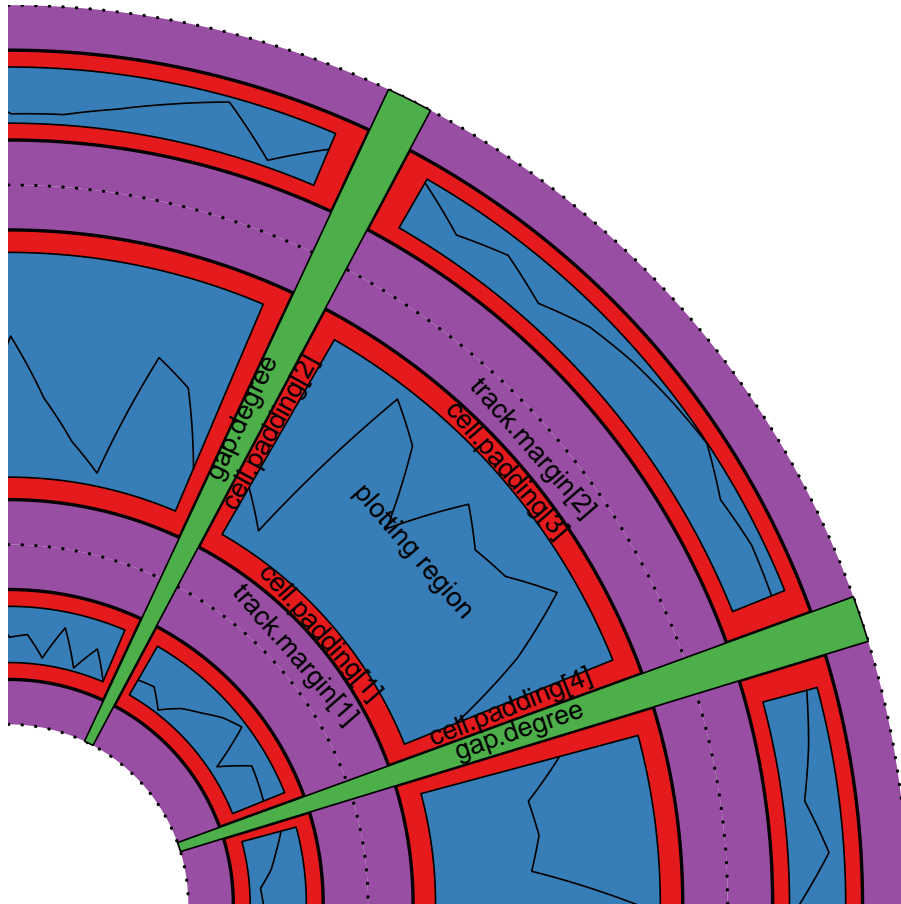


Figure 8: Regions for a cell

Cells are basic units in the circle and are independent with each other. After the creation of cells, they have self-contained meta values of `x-lim` and `y-lim` (range of data in the category, data coordinate). So if you are drawing in one cell, you do not need to consider things outside the cell and also you do not need to consider you are in the circle. Just pretending it is rectangular.

4.4 Graphic parameters

Some basic parameters for the circular layout can be set through `circos.par`. The parameters are as follows, note some parameters can only be assigned before the initialization of the circular layout.

- **start.degree**: The starting degree at which the circle begins to draw. Note this degree is measured in the standard polar coordinate which means it is always reverse clockwise. See figure 9.
- **gap.degree**: Gap between two neighbour sectors. It can be a single value which means all gaps sharing same degree, or a vector which has same length as levels of the factors. See figure 9 and figure 8.
- **track.margin**: Like `margin` in Cascading Style Sheets (CSS), it is the blank area out of the plotting region, also outside of the borders. Since left and right margin are controlled by `gap.degree`, only bottom and top margin need to be set. The value for the `track.margin` is the percentage according to the radius of the unit circle. See figure 8.
- **cell.padding**: Padding of the cell. Like `padding` in Cascading Style Sheets (CSS), it is the blank area around the plotting regions, but within the borders. The parameter has four values, which controls the bottom, left, top and right padding respectively. The first and the third padding

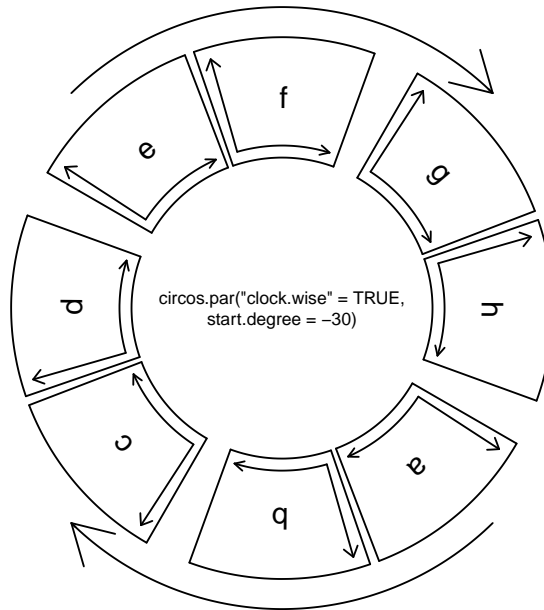
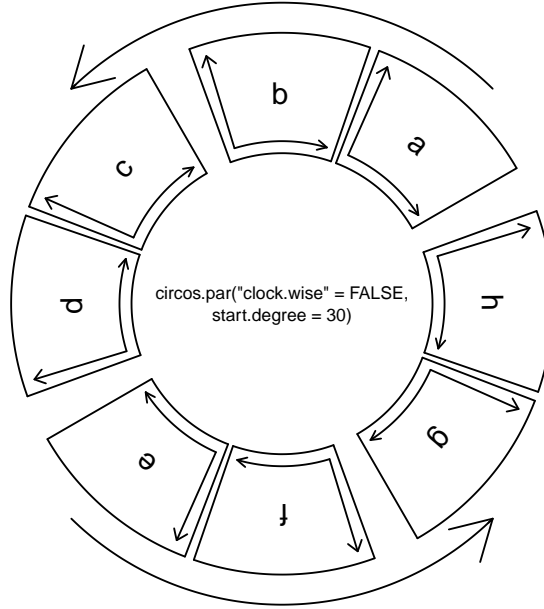


Figure 9: Sector directions. Sector orders are **a**, ..., **h**.

values are the percentages according to the radius of the unit circle and the second and fourth values are the degrees. See figure 8.

- **unit.circle.segments**: Since curves are simulated by a series of straight lines, this parameter controls the amount of segments to represent a curve. The minimal length of the line segment is the length of the unit circle (2π) divided by **unit.circle.segments**. More segments means better approximation for the curves while larger size if you generate figures as PDF format. (The name of this parameter may be a little hard to understand. I will try to change it with a better one.)
- **default.track.height**: The default height of tracks. It is the percentage according to the radius of the unit circle. The height includes the top and bottom cell paddings but not the margins.
- **points.overflow.warning**: Since each cell is in fact not a real plotting region but only an ordinary rectangle (or more precisely, rectangle-like), it does not eliminate points that are plotted out of the region. So if some points are out of the plotting region, by default, the package would continue drawing the points and print warnings. But in some circumstances, draw something out of the plotting region is useful, such as draw some legend or text. Set this value to **FALSE** to turn off the warnings.
- **canvas.xlim**: The coordinate for the canvas. The package is forced to draw unit circle, so the **xlim** and **ylim** for the canvas would be `c(-1, 1)`. However, you can set it to a more broad interval if you want to draw other things out of the circle. By choose proper **canvas.xlim** and **canvas.ylim**, you can draw part of the circle. E.g. setting **canvas.xlim** to `c(0, 1)` and **canvas.ylim** to `c(0, 1)` would only draw circle in the region of $(0, \pi/2)$.
- **canvas.ylim**: The coordinate for the canvas.
- **clock.wise**: The order of drawing sectors. Default is **TRUE** which means clockwise (figure 9). But note that inside each cell, the direction of x-axis is always clockwise and direction of y-axis is always from inside to outside in the circle.

Parameters related to the allocation of sectors cannot be changed after the initialization of the **circos** layout. So **start.degree**, **gap.degree**, **canvas.xlim**, **canvas.ylim** and **clock.wise** can only be modified before **circos.initialize**. The second and the fourth element of **cell.padding** (left and right paddings) can not be modified either.

4.5 Points

Drawing points by **circos.points** is similar as **points** function. Possible usage is:

```
> circos.points(x, y)
> circos.points(x, y, sector.index, track.index)
> circos.points(x, y, pch, col, cex)
```

Since **circos.points** is a low level function, it can only be applied to those cells which have been created. If **sector.index** or **track.index** is not specified, it would use the ‘current’ index for sector and track which would be defined by the nearest **circos.trackPlotRegion** or **circos.updatePlotRegion**.

circos.trackPoints can draw points in the whole cells on a same track. However, it is the same if you use **circos.points** in a for loop.

4.6 Lines

Parameters for drawing lines by **circos.lines** are similar to **lines** function, as illustrated in figure 10. One additional feature is that the areas under/above lines can be specified by **area** argument which can help you identifying the direction of y-axis. Also the base line for the area can be set by **area.baseline**. **area.baseline** can be pre-defined string of **bottom** or **top**, or numeric values.

Straight lines will be transformed to curves when mapping to the **circos** layout (figure 11). Normally, curves can be approximated by a series of segmentations of straight lines. With more segmentations, there would be better approximations, but with larger size if you generate the graph as pdf format, especially for huge genomic data. So, in this package, the number of the segmentation can be controlled by

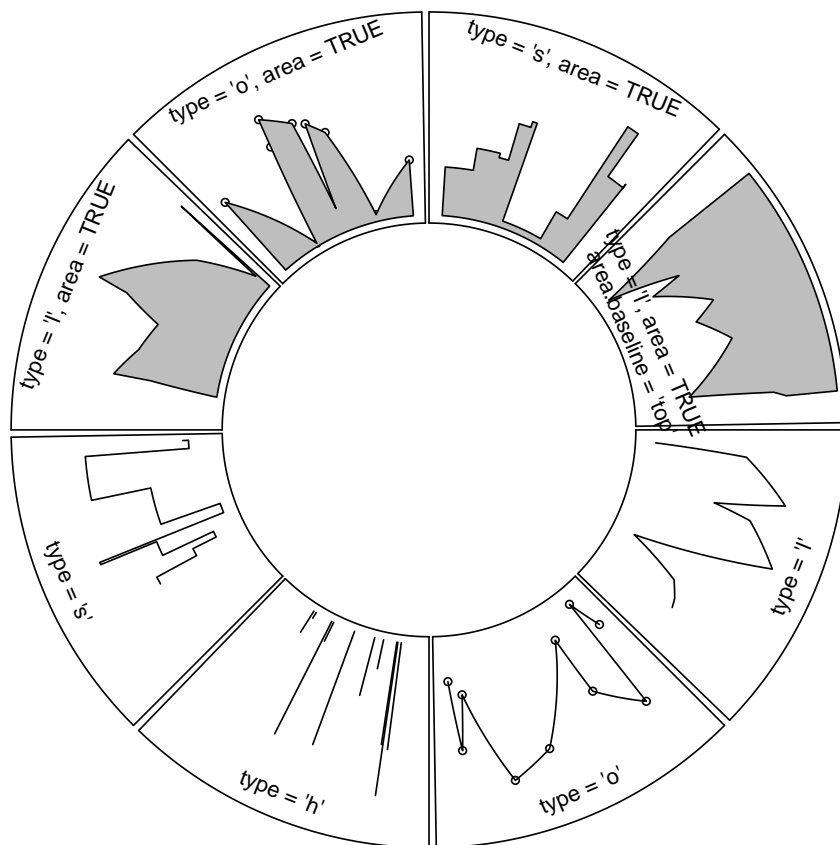


Figure 10: Line style settings

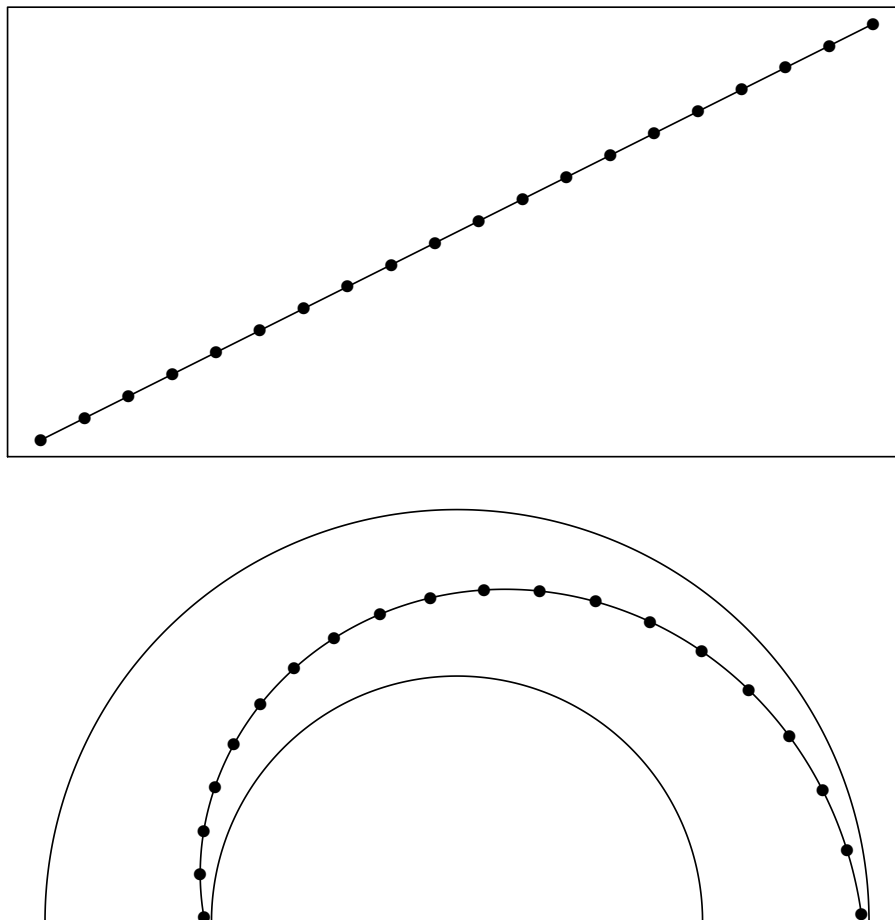


Figure 11: Straight lines will be transformed into curves in the circle

`circos.par("unit.circle.segments")`. The length of minimal segment is the length of the unit circle divided by `circos.par("unit.circle.segments")`. If you do not want such curve-transformations (such as radical lines), you can set `straight` argument to `TRUE` (e.g. if it is a radical line.).

Possible usage for `circos.lines` is:

```
> circos.lines(x, y)
> circos.lines(x, y, sector.index, track.index)
> circos.lines(x, y, col, lwd, lty, type, straight)
> circos.lines(x, y, col, area, area.baseline, border)
```

Similar as `circos.points`, if no `sector.index` or `track.index` is specified, 'current' index would be used. Also, there is a `circos.trackLines` which is identical to `circos.lines` in a `for` loop.

4.7 Text

Only the direction of text by `circos.text` should be noted, as illustrated in figure 12. `srt` in `text` has been degenerated as `direction` in `circos.text` which support only six types of rotation pre-defined in `c("default", "default2", "vertical_left", "vertical_right", "horizontal", "arc")`.

- `default`: direction of the tangent, facing bottom at 90° position.
- `default2`: direction of the tangent, facing bottom at -90° position.
- `vertical_left`: direction of radius, facing left at 90° position.
- `vertical_right`: direction of radius, facing right at 90° position.

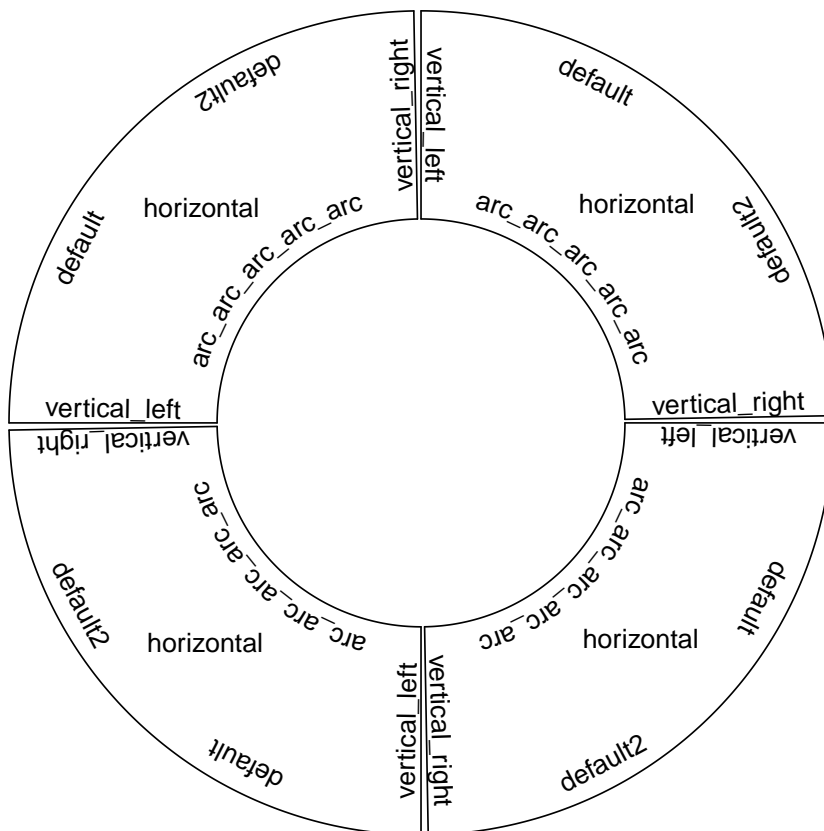


Figure 12: Text direction settings

- **horizontal**: horizontal direction in the canvas coordinate.
- **arc**: direction of the arc (not straight, parallel to the circle).

But **adj** argument is still applicable in **circos.text**. Possible usage for **circos.text** is:

```
> circos.text(x, y, labels)
> circos.text(x, y, labels, sector.index, track.index)
> circos.text(x, y, labels, direction, adj, cex, col, font)
```

There is also a **circos.trackText** in the package.

4.8 Rectangle

If you imagin the plotting region in a cell as Cartesian coordinate, then it draws rectangles. In the circle, the up and bottom edge become two arcs. Usage is similar as **rect**:

```
> circos.rect(xleft, ybottom, xright, ytop)
> circos.rect(xleft, ybottom, xright, ytop, sector.index, track.index)
> circos.rect(xleft, ybottom, xright, ytop, col, border, lty, lwd)
```

4.9 Polygon

Similar as **circos.rect** and **polygon**, it draws a polygon through a series of points in a cell:

```
> circos.polygon(x, y)
> circos.polygon(x, y, sector.index, track.index)
> circos.polygon(x, y, col, border, lty, lwd)
```

In figure 13, the area of standard deviation of the smoothed line is drawn by **circos.polygon**. (Source code is in the examples section of **circos.polygon** help page.)

4.10 Axis

Because there may be no space to draw y-axis, only drawing x-axis for each cell is supported by **circos.axis**, as illustrated in figure 14. A lot of styles for axis can be set such as the position and length of major ticks, the number of minor ticks, the position and direction of the axis labels and the position of the x-axis. Note the adjustment of label strings is defined internally according to differnet label directions to ensure the start/end position of the string is located near the major tick.

In figure 14, axis styles in different sectors are :

- a: Major ticks are calculated automatically, other settings are default.
- b: Ticks are pointing to inside of the circle, facing of tick labels is set to **default2**.
- c: Position of x-axis is **bottom** of the cell.
- d: Ticks are pointing to inside of the circle, facing of tick labels is set to **vertical_left**.
- e: Self-defined major ticks.
- f: Self-defined major ticks and tick labels, no minor ticks.
- g: No ticks for both major and minor ones, facing of tick labels is set to **vertical_left**.
- h: Number of minor ticks between two major ticks is set to 2. Length of ticks is longer and axis labels are more away from ticks. Facing of tick labels is set to **vertical_right**.

For **circos.axis**, possible usage is as follows. **h** can be pre-defined string of **bottom** or **top**, or numeric values.

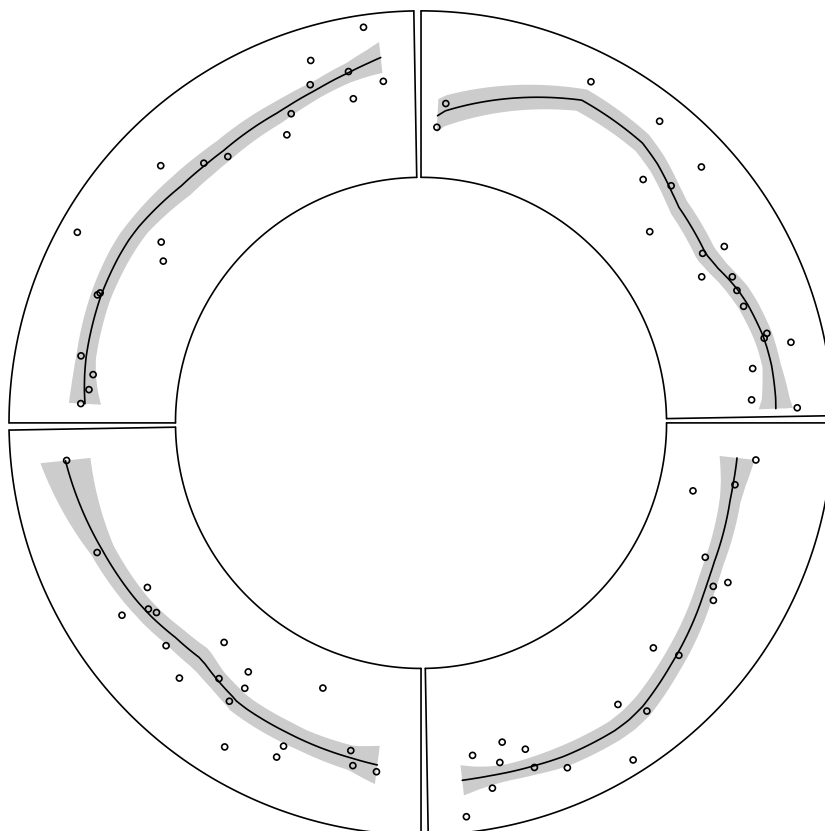


Figure 13: Area of standard deviation of the smooth line

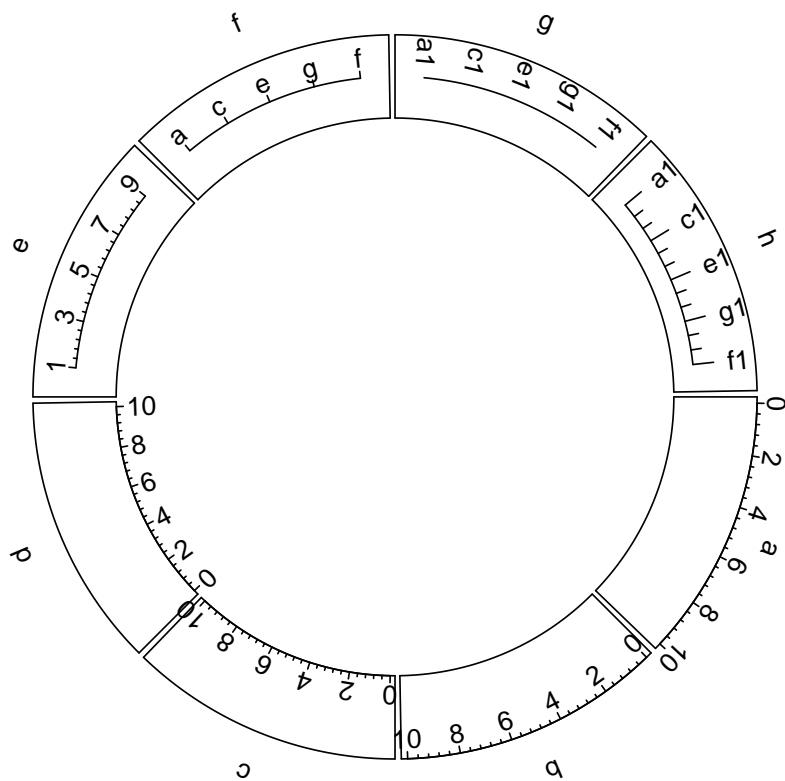


Figure 14: Axis settings

```

> circos.axis(h)
> circos.axis(h, sector.index, track.index)
> circos.axis(h, major.at, labels, major.tick)
> circos.axis(h, major.at, labels, major.tick, labels.font, labels.cex,
+             labels.direction, labels.away.percentage)
> circos.axis(h, major.at, labels, major.tick, minor.ticks,
+             major.tick.percentage, lwd)

```

If you really want the y-axes, you can implement one by yourself. It is just a combination of lines and text by using `circos.lines` and `circos.text`

4.11 Links

Links can be drawn by `circos.link` from points and intervals (figure 15, top). If both ends are points, then the link is represented as a line. If one of the ends is an interval, the link would be a belt/ribbon. The link is in fact a quadratic curve. Links do not hold any position of track. So links can be overlapping with tracks.

The position of the ‘root’ of the link is controlled by `rou` argument. By default, it is the end position of the most recently created track. So normally, you don’t need to care about this setting.

The height of the link can be controlled by `top.ratio` argument in `circos.link` which is the ratio between the length of blue line and the red line, see figure 15, bottom. The default height looks well from my view point, so you don’t need to change this value.

Possible usage for `circos.link` is:

```

> circos.link(sector.index1, 0, sector.index2, 0)
> circos.link(sector.index1, c(0, 1), sector.index2, 0)
> circos.link(sector.index1, c(0, 1), sector.index2, c(1, 2))
> circos.link(sector.index1, 0, sector.index2, 0, rou, top.ratio)
> circos.link(sector.index1, c(0, 1), sector.index2, 0, col, lwd, lty, border)

```

`circlize` draws links as quadratic curves of which the symmetry axes pass through the center of the circle, so the two ends of the link must locate in a same circle. But sometimes drawing ends of links with different height is useful to represent the direction of links. Anyway, if the difference of the height of two ends are not too large, there is a way to approximate. The solution is add a rectangle at one end of a link (see figure 15). Following is the code:

```

> par(mar = c(1, 1, 1, 1))
> factors = letters[1:8]
> circos.initialize(factors = factors, xlim = c(0, 10))
>
> circos.par(track.margin = c(0.1, 0))
> circos.trackPlotRegion(factors = factors, ylim = c(0, 1), bg.col = "grey",
+   bg.border = NA, track.height = 0.05)
+
> circos.link("a", c(2, 3), "f", c(4, 6), border = "black")
>
> # the following codes calculate the position for the 'little rectangle'
> cell.ylim = get.cell.meta.data("cell.ylim", "a")
> d1 = circlize(2, cell.ylim[1], "a")
> theta1 = d1[1, 1]
> rou1 = d1[1, 2]
>
> d2 = circlize(3, cell.ylim[1], "a")
> theta2 = d2[1, 1]
> rou2 = d2[1, 2] - circos.par("track.margin")[1]
>
> # draw the 'little rectangle'
> draw.sector(start.degree = theta1, end.degree = theta2, rou1 = rou1,
+   rou2 = rou2, col = "black", border = "black")

```

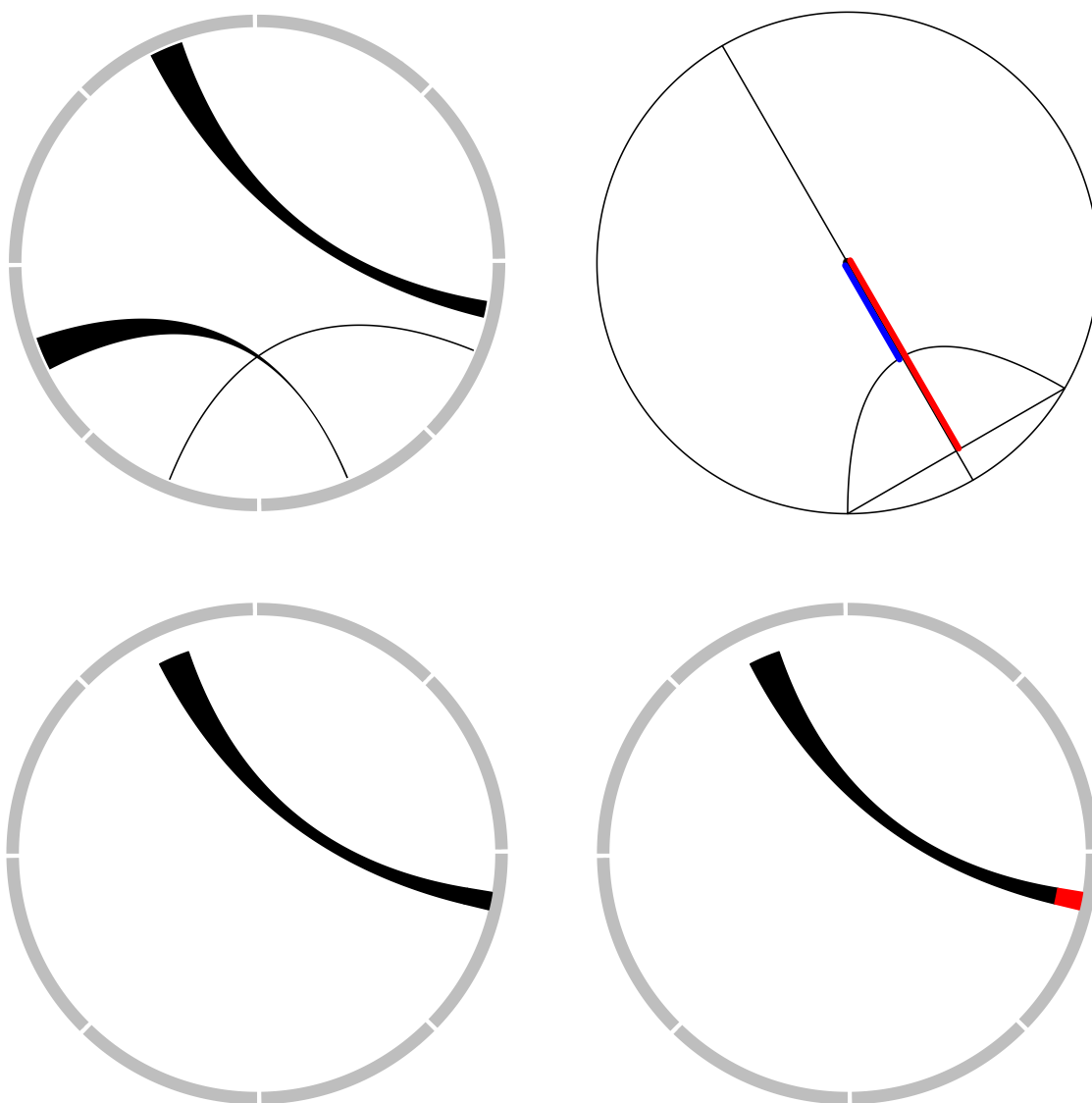


Figure 15: Drawing links

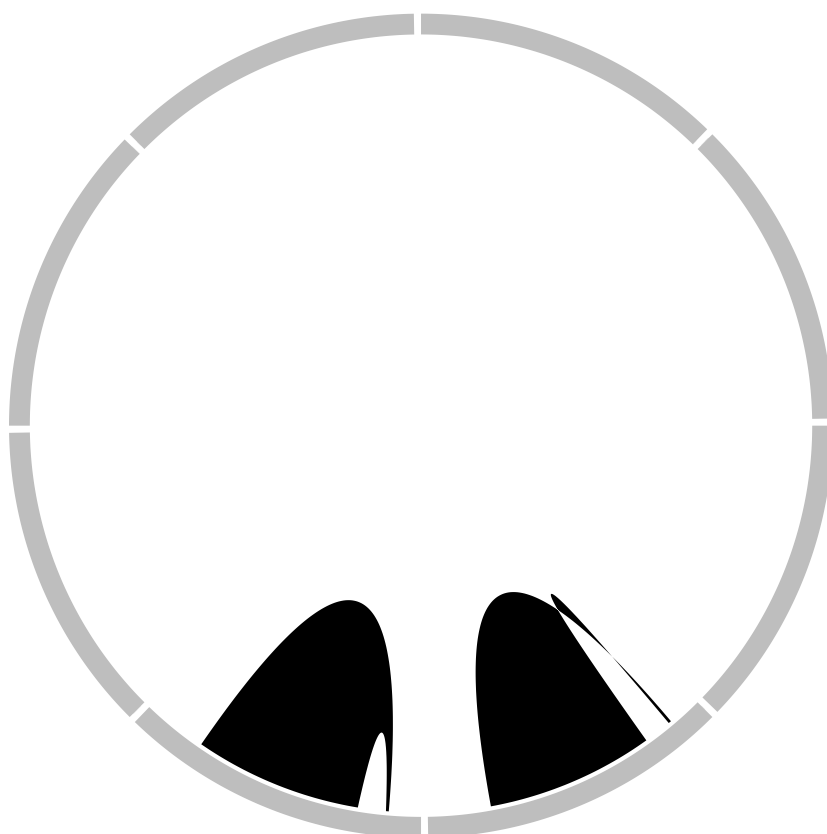


Figure 16: Adjust the links: right link is under default settings and the height of the low border of left link is adjusted by hand.

```
>
> circos.clear()
```

Anyway, there are always some problems when implementing the link function. When the link represents as a belt/ribbon (i.e. link from point to interval or from interval to interval), It can not ensure that one border is always below or above the other. Which means, in some cases, the two borders would intersect and it would make the link so ugly. It happens especially when position of the two ends are too close or the width of one end is extremely large while the width of the other end is too small. I did some optimization to control such circumstance but it is not valid for all cases. However, I think such situation will not happen too often in real applications, but users can adjust the height of the low border by hand if they really meet it. The not-so-good argument `top.ratio.low` can control the height of the low border such as:

```
> circos.link("c", 1, "c", c(2, 8), top.ratio = 0.5, top.ratio.low = 0.8)
```

The value of `top.ratio.low` must be larger than `top.ratio`. Example can be found in figure 16. The design of the function is not so friendly and I am sorry for that. I would try to figure out a better solution in the future.

4.12 The `panel.fun` argument in `circos.trackPlotRegion`

`panel.fun` argument in `circos.trackPlotRegion` is useful to apply plottings as soon as the cell has been created. This self-defined function need two arguments `x` and `y` which are data points that belong to this

cell. The value for such values are automatically extracted from `x` and `y` in `circos.trackPlotRegion` function according to the category argument `factors`. In the following example, `x` in category `a` in `panel.fun` would be `1:3` and `y` values are `5:3`. If `x` or `y` in `circos.trackPlotRegion` is `NULL`, then `x` or `y` inside `panel.fun` is also `NULL`.

```
> factors = c("a", "a", "a", "b", "b")
> x = 1:5
> y = 5:1
> circos.trackPlotRegion(factors = factors, x = x, y = y,
+   panel.fun = function(x, y) {
+     circos.points(x, y)
+   })
```

In `panel.fun`, one thing important is that if you use any low level graphic functions, you don't need to specify `sector.index` and `track.index` explicitly. Remember that when applying `circos.trackPlotRegion`, cells in the track are created one after one. When a cell is created, the package would set the sector index and track index of the cell as the 'current' index for the sector and track. When the cell is created, `panel.fun` would be exceeded afterward immediately. Without specifying `sector.index` and `track.index`, the 'current' one would be used and that's exactly what you need.

Inside `panel.fun`, more information of the 'current' cell would be obtained through `get.cell.meta.data`. Also this function takes the 'current' sector and 'current' track by default, Explanation of `get.cell.meta.data` can be found in following section.

4.13 High level plotting functions

With those low-level function such as `circos.points`, `circos.lines`, more high level functions can be easily implemented. The package provides a high level function `circos.trackHist` which draws histograms or the density distributions of data (figure 17). So users would know how to implement other high-level function to support graphs such as barplot, heatmap, ... according to the source code of `circos.trackHist`.

In figure 17, the first track is histograms in which all the `ylim` are the same. The second track is histograms in which `force.ylim` is `FALSE`. The third and the fourth tracks are density distributions in which `ylims` are forced same or not.

In figure 18 you would see heatmaps and cluster dendrograms in a circular layout. Heatmaps are series of grids which can be drawn by `circos.rect`. Dendrograms are series of lines which can be drawn by `circos.lines`. However, `x`-values for heatmaps and dendrograms are not really `x`-values but just index for the grid/leaf (i.e., 1, 2, ... for grid/leaf 1, 2, ...), so it would be hard (or not proper) to make them as general functions for circos plotting. Thus we do not provide such `circos.heatmap` or `circos.dendrogram` in the package for public use. Anyway, we still wrote a not-full-functional `circos.dendrogram` in the demo code of the package. If you want to draw heatmap or dendrogram (like evolution tree) by your own, this may be helpful for you.

4.14 Other functions

`draw.sector` can be used to draw sectors or part of a ring. This is useful if you want to highlight some part of your circos plot. As you can think, this function needs arguments of the position of circle center, the start degree and the end degree for sectors, and radius for two edges (or one edge) which may be the up or bottom border of a cell. These information can be obtained by `get.cell.meta.data`. E.g. the start degree and end degree can be obtained through `cell.start.degree` and `cell.end.degree`, and the position of the top border and bottom border on the circle radius can be obtained through `cell.top.radius` and `cell.bottom.radius`. An example is as follows and see figure 19 in which different colors correspond to different regions that need to be highlighted.

Degrees and radius for any points in a given cell can be obtained by the core function `circlize`, so you can highlight any region in the circos layout. Note `circlize` always returns a matrix with two columns in which the first column are degrees and the second column are radius for the points.

```
> circlize(x, y, sector.index, track.index)
> circlize(x, y)
```

Remember the color should be semi-transparent in the highlighted area. Usage for `draw.sector` is:

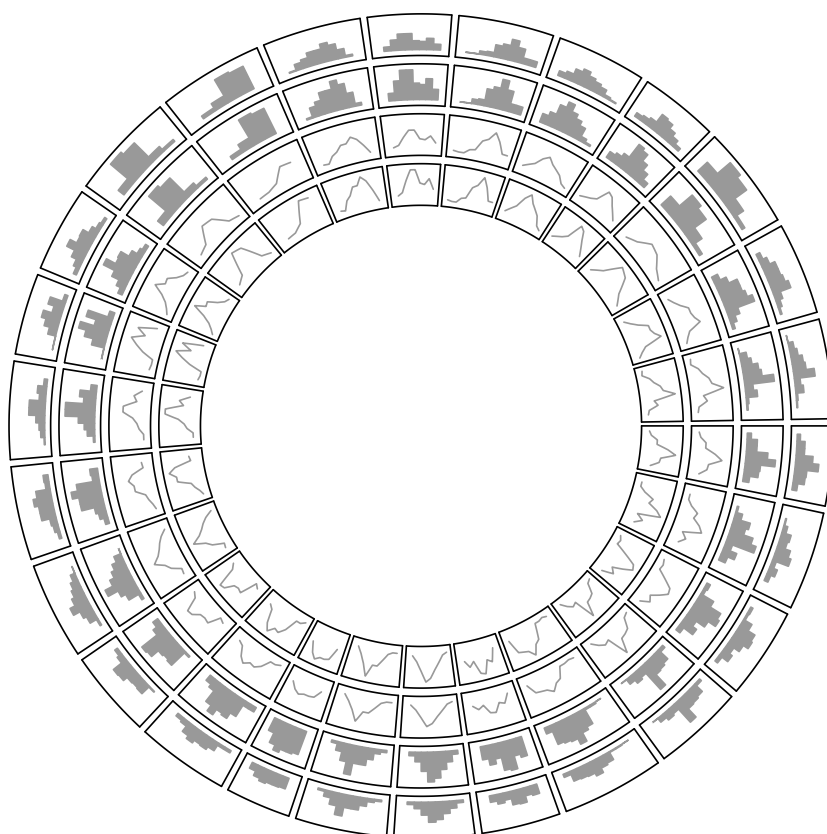


Figure 17: Histograms

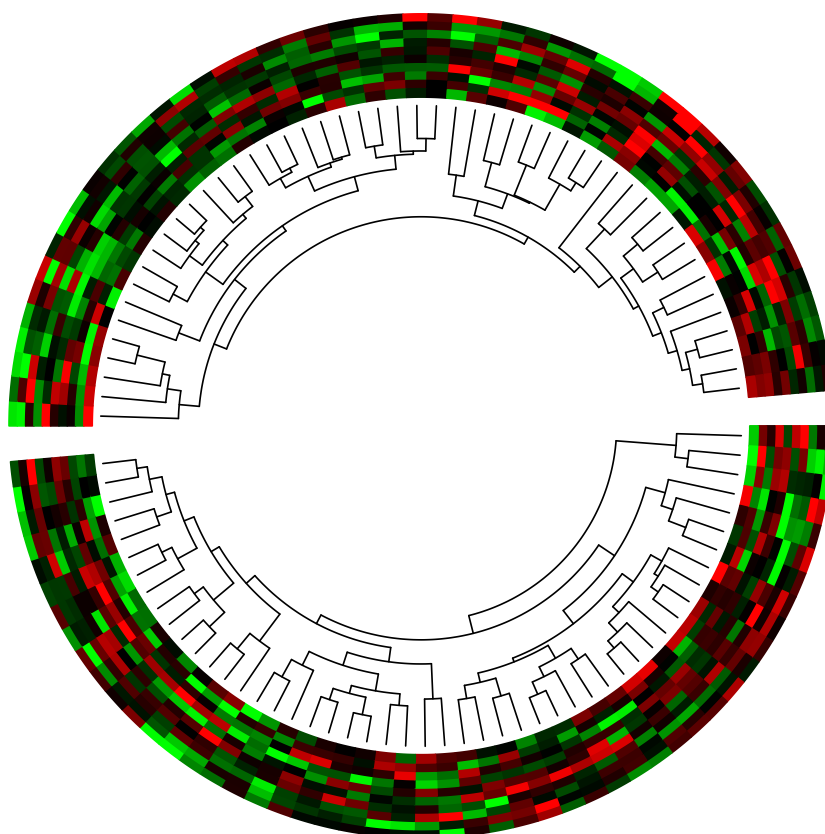


Figure 18: Heatmap with clustering

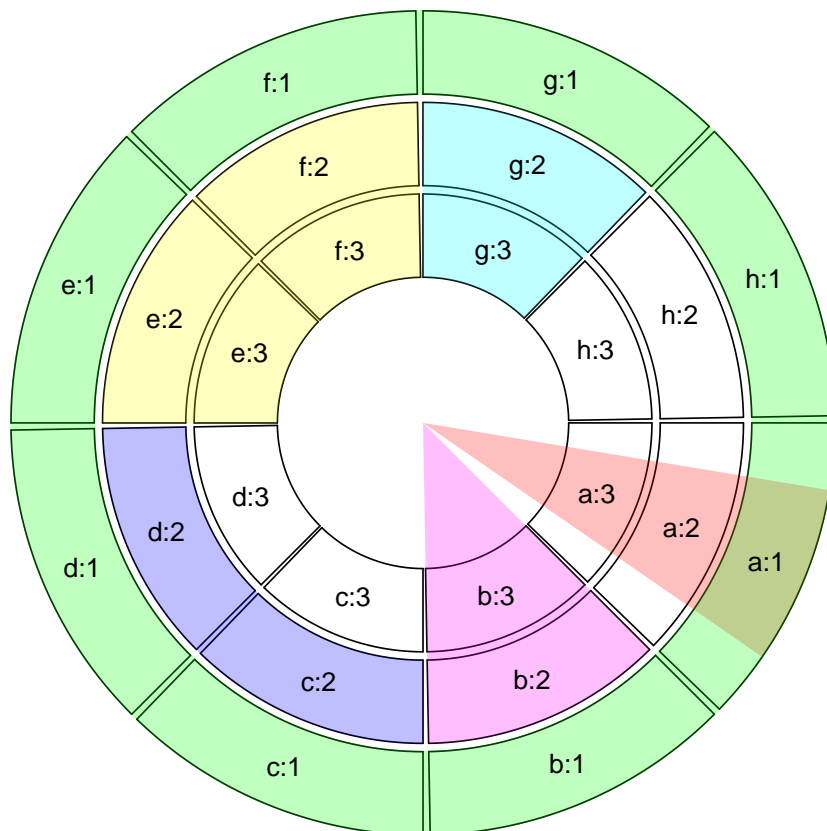


Figure 19: Highlight sectors

```
> draw.sector(center, start.degree, end.degree, rou1)
> draw.sector(center, start.degree, end.degree, rou1, rou2)
> draw.sector(center, start.degree, end.degree, rou1, rou2, col, border, lwd, lty)
```

`get.cell.meta.cell` can provide detailed information for a cell. It needs the index of sector and track as arguments. As usually, it would use 'current' index by default.

```
> get.cell.meta.data(name)
> get.cell.meta.data(name, sector.index, track.index)
```

Items that can be extracted by `get.cell.meta.data` are:

- `sector.index`: The name (label) for the sector
- `sector.numeric.index`: Numeric index for the sector
- `track.index`: Numeric index for the track
- `xlim`: Minimal and maximal values on the x-axis
- `ylim`: Minimal and maximal values on the y-axis
- `xrange`: Range of `xlim`
- `yrange`: Range of `ylim`
- `cell.xlim`: Minimal and maximal values on the x-axis extended by cell paddings
- `cell.ylim`: Minimal and maximal values on the y-axis extended by cell paddings
- `xplot`: Right and left border degree for the plotting region in the unit circle. The first element corresponds to the start point of values on x-axis (`cell.xlm[1]`) and the second element corresponds to the end point of values on x-axis (`cell.xlm[2]`). Since x-axis in data coordinate in cells are always clockwise, `xplot[1]` is larger than `xplot[2]`.
- `yplot`: Bottom and top radius value for borders of the plotting region. It is the value of radius of arc corresponding to inner border or outer border.
- `cell.start.degree`: Same as `xplot[1]`
- `cell.end.degree`: Same as `xplot[2]`
- `cell.bottom.radius`: Same as `yplot[1]`
- `cell.top.radius`: Same as `yplot[2]`
- `track.margin`: Margins for the cell
- `cell.padding`: Paddings for the cell

4.15 Do not forget `circos.clear`

You should always call `circos.clear` to complete the `circos` plottings. Because there are several parameters for `circos` plot which can only be set before `circos.initialize`. So before you draw the next `circos` plot, you need to reset these parameters.

4.16 A simple example of implementing high level graphics

We will show you a simple example (figure 20) which combine several low level graphic function to construct a more complicated graphic for specific purpose.

In the following code, we first draw reference lines both from x-direction and y-direction. Then draw two rectangles which covers region of $y > 1$ and $y < -1$. Finally, add points to the region with different colors.

```
> library(circlize)
> factors = sample(letters[1:6], 100, replace = TRUE)
> x = rnorm(100)
> y = rnorm(100)
> par(mar = c(1, 1, 1, 1))
> circos.initialize(factors = factors, x = x)
> circos.trackPlotRegion(factors = factors, x = x, y = y, bg.col = "#EEEEEE",
+   bg.border = NA, track.height = 0.4, panel.fun = function(x, y) {
+
+   cell.xlim = get.cell.meta.data("cell.xlim")
+   cell.ylim = get.cell.meta.data("cell.ylim")
+   # reference lines
+   for(xi in seq(cell.xlim[1], cell.xlim[2], length.out = 10)) {
+     circos.lines(c(xi, xi), cell.ylim, lty = 2, col = "white")
+   }
+   for(yi in seq(cell.ylim[1], cell.ylim[2], length.out = 5)) {
+     circos.lines(cell.xlim, c(yi, yi), lty = 2, col = "white")
+   }
+
+   xlim = get.cell.meta.data("xlim")
+   ylim = get.cell.meta.data("ylim")
+   circos.rect(xlim[1], 1, xlim[2], ylim[2], col = "#FF000020", border = NA)
+   circos.rect(xlim[1], ylim[1], xlim[2], -1, col = "#00FF0020", border = NA)
+
+   circos.points(x[y >= 1], y[y >= 1], pch = 16, cex = 0.8, col = "red")
+   circos.points(x[y <= -1], y[y <= -1], pch = 16, cex = 0.8, col = "green")
+   circos.points(x[y > -1 & y < 1], y[y > -1 & y < 1], pch = 16, cex = 0.5)
+ })
> circos.clear()
```

5 Advanced plottings

5.1 Draw part of the circos layout

`canvas.xlim` and `canvas.ylim` in `circos.par` is useful to draw only part of circle. In the example, only sectors between 0° to 90° are plotted (figure 21). First, four sectors with the same width are initialized. Then only the first sector is drawn with points and lines. From figure 21, we in fact created the whole circle, but only a quarter of the circle is in the canvas region. Codes are as follows.

```
> library(circlize)
> par(mar = c(1, 1, 1, 1))
> circos.par("canvas.xlim" = c(0, 1), "canvas.ylim" = c(0, 1),
+   "clock.wise" = FALSE, "gap.degree" = 0)
> factors = letters[1:4]
> circos.initialize(factors = factors, xlim = c(0, 1))
> circos.trackPlotRegion(factors = factors, ylim = c(0, 1), bg.border = NA)
> circos.updatePlotRegion(sector.index = "a", bg.border = "black")
> x1 = runif(100)
> y1 = runif(100)
> circos.points(x1, y1, pch = 16, cex = 0.5)
```

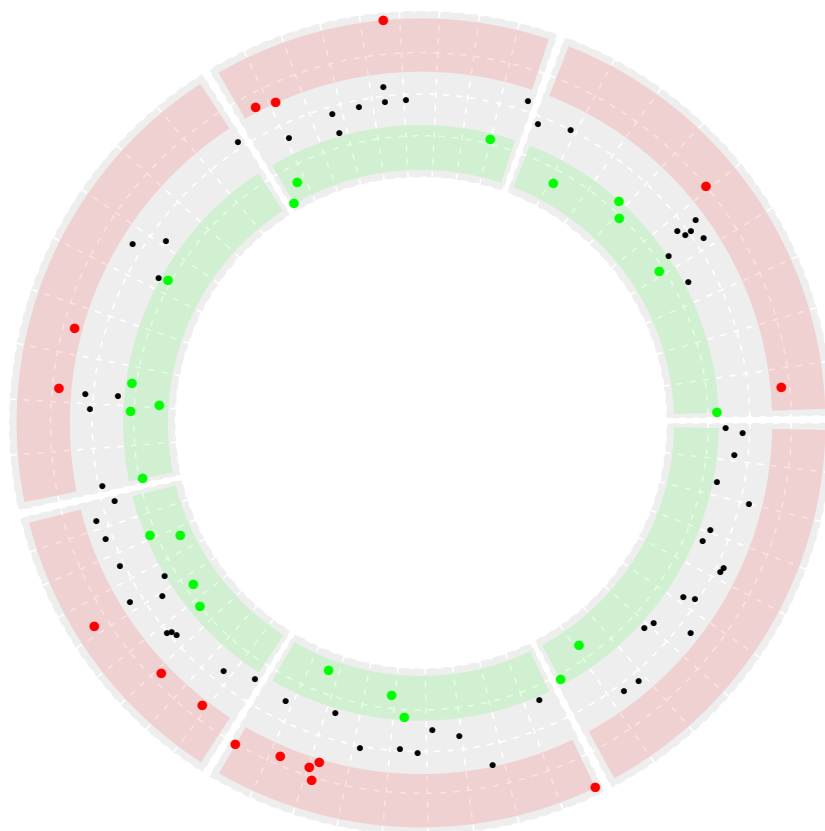


Figure 20: Combine low level graphic functions to generate high level graphic

```

> circos.trackPlotRegion(factors = factors, ylim = c(0, 1), bg.border = NA)
> circos.updatePlotRegion(sector.index = "a", bg.border = "black")
> circos.lines(1:100/100, y1, pch = 16, cex = 0.5)
> circos.clear()

```

In the second situation, you don't need some sectors or cells but still you need to draw the whole circle. Remember when you are creating new track with `circos.trackPlotRegion` and set `bg.col` and `bg.border` to `NA`, it means create the new track and draw nothing. After that, you can use `circos.updatePlotRegion` to update these invisible cells of interest to add graphics on it (figure 22).

```

> library(circlize)
> par(mar = c(1, 1, 1, 1))
> factors = letters[1:4]
> circos.initialize(factors = factors, xlim = c(0, 1))
> circos.trackPlotRegion(factors = factors, ylim = c(0, 1), bg.col = NA, bg.border = NA)
> circos.updatePlotRegion(sector.index = "a", bg.border = "black")
> x1 = runif(100)
> y1 = runif(100)
> circos.points(x1, y1, pch = 16, cex = 0.5)
> circos.trackPlotRegion(factors = factors, ylim = c(0, 1), bg.col = NA, bg.border = NA)
> circos.updatePlotRegion(sector.index = "a", bg.border = "black")
> x1 = runif(100)
> y1 = runif(100)
> circos.points(x1, y1, pch = 16, cex = 0.5)
> circos.trackPlotRegion(factors = factors, ylim = c(0, 1))
> circos.trackPlotRegion(factors = factors, ylim = c(0, 1))
> circos.clear()

```

5.2 Combine several parts of circular layouts

Since circular layout by `circlize` is finally plotted in an ordinary R plotting system. Two separated circular layouts can be plotted together by some tricks. Here the key is `par(new = TRUE)` which allows to draw a new figure on the previous canvas region. **Just remember the radius of the circos is always 1.**

The first example is to draw one outer circos plot and an inner circos plot (figure 23).

```

> library(circlize)
> par(mar = c(1, 1, 1, 1))
> factors = letters[1:4]
> circos.initialize(factors = factors, xlim = c(0, 1))
> circos.trackPlotRegion(ylim = c(0, 1), panel.fun = function(x, y) {
+   circos.text(0.5, 0.5, "outer circos")
+ })
> circos.clear()
> par(new = TRUE)
> circos.par("canvas.xlim" = c(-2, 2), "canvas.ylim" = c(-2, 2))
> factors = letters[1:3]
> circos.initialize(factors = factors, xlim = c(0, 1))
> circos.trackPlotRegion(ylim = c(0, 1), panel.fun = function(x, y) {
+   circos.text(0.5, 0.5, "inner circos")
+ })
> circos.clear()

```

The second example is drawing two separated circular layouts in which every circos plot only contains a half (figure 24).

```

> library(circlize)
> par(mar = c(1, 1, 1, 1))
> factors = letters[1:4]

```

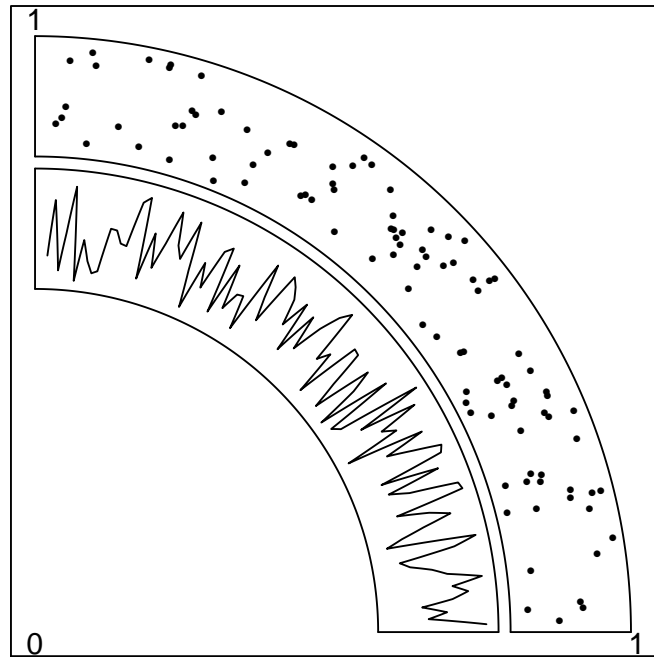
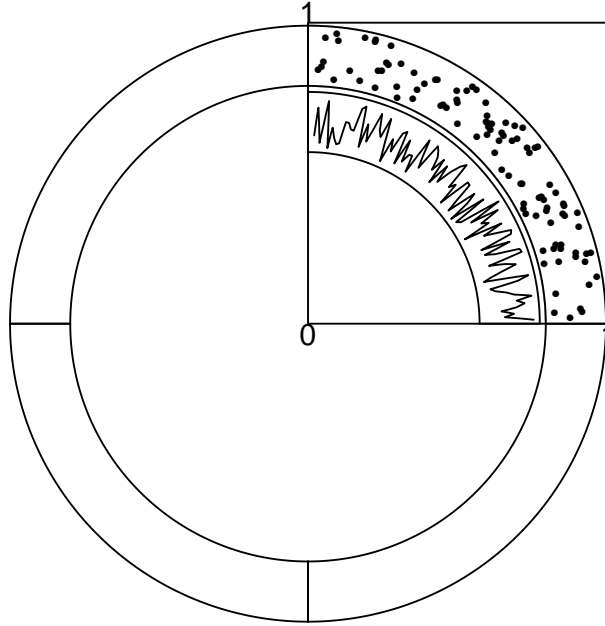


Figure 21: Part of the circular layout

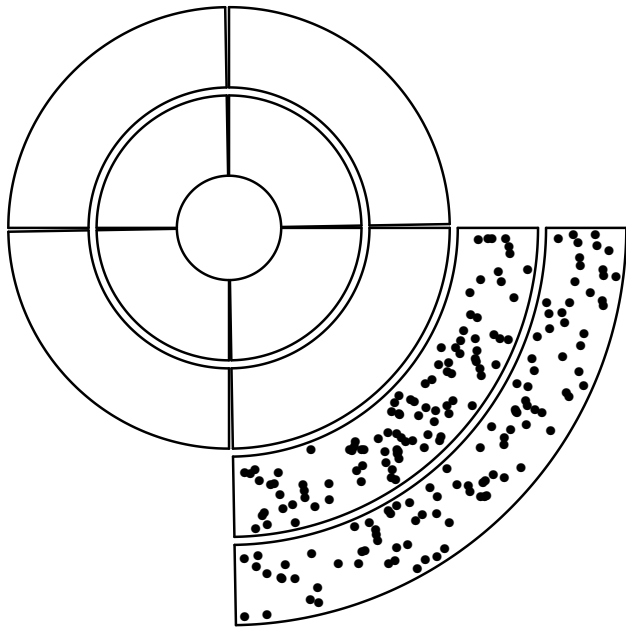


Figure 22: Part of the circular layout, situation 2.

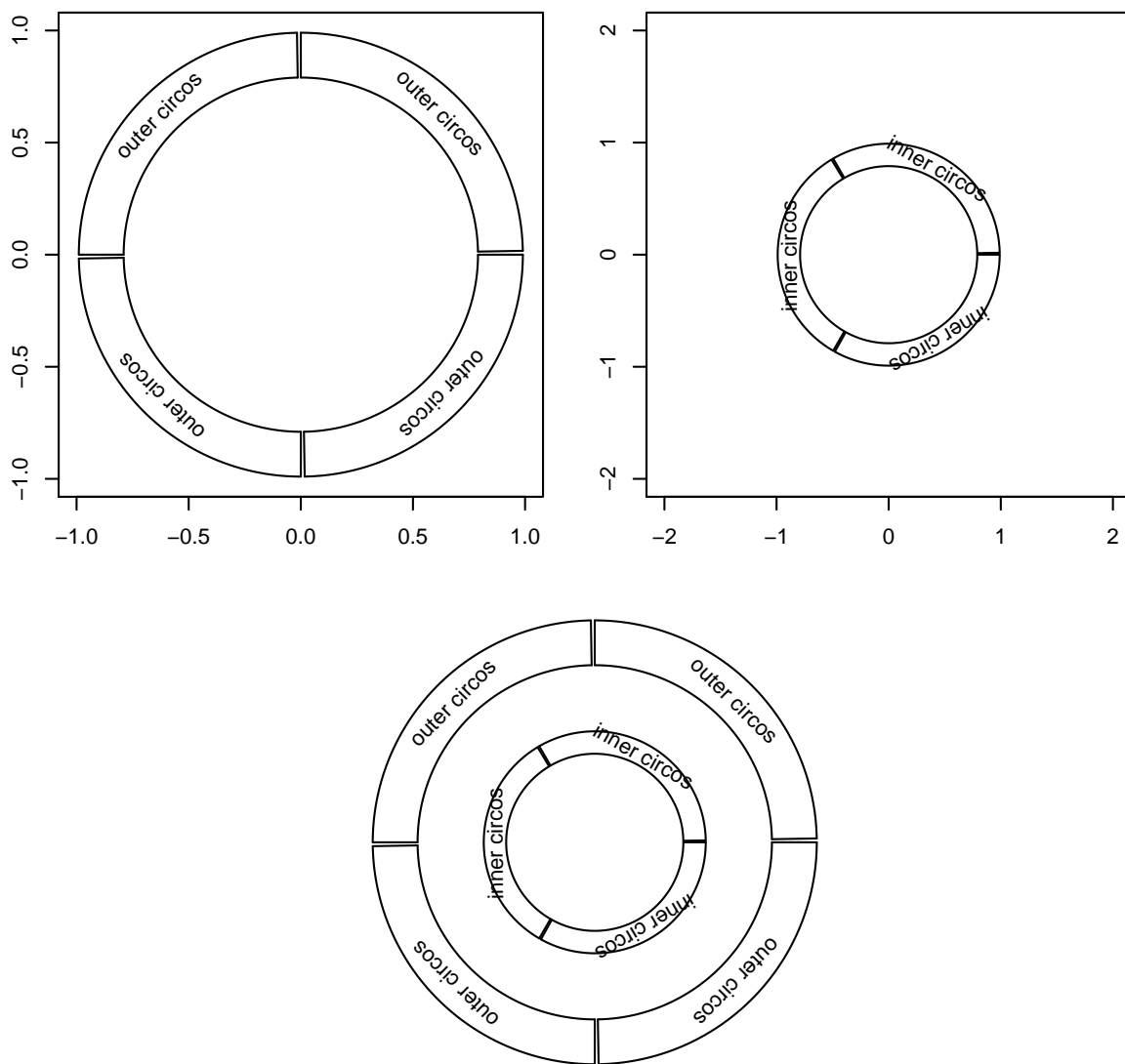


Figure 23: An outer and an inner circular layout

```

> circos.par("canvas.xlim" = c(-1, 1.5), "canvas.ylim" = c(-1, 1.5), start.degree = -45)
> circos.initialize(factors = factors, xlim = c(0, 1))
> circos.trackPlotRegion(ylim = c(0, 1), bg.col = NA, bg.border = NA)
> circos.updatePlotRegion(sector.index = "a")
> circos.text(0.5, 0.5, "first one")
> circos.updatePlotRegion(sector.index = "b")
> circos.text(0.5, 0.5, "first one")
> circos.clear()
> par(new = TRUE)
> circos.par("canvas.xlim" = c(-1.5, 1), "canvas.ylim" = c(-1.5, 1), start.degree = -45)
> circos.initialize(factors = factors, xlim = c(0, 1))
> circos.trackPlotRegion(ylim = c(0, 1), bg.col = NA, bg.border = NA)
> circos.updatePlotRegion(sector.index = "d")
> circos.text(0.5, 0.5, "second one")
> circos.updatePlotRegion(sector.index = "c")
> circos.text(0.5, 0.5, "second one")
> circos.clear()

```

The third example is to draw sectors with different radius (figure 25). In fact, it draws four circos graphs in which only one sector of each graphs is plotted. Note links can not be drawn in these different sectors because links can only be drawn in one circos plot.

```

> library(circlize)
> par(mar = c(1, 1, 1, 1))
> factors = letters[1:4]
> lim = c(1, 1.1, 1.2, 1.3)
> for(i in 1:4) {
+   circos.par("canvas.xlim" = c(-lim[i], lim[i]),
+             "canvas.ylim" = c(-lim[i], lim[i]), "default.track.height" = 0.4)
+   circos.initialize(factors = factors, xlim = c(0, 1))
+   circos.trackPlotRegion(ylim = c(0, 1), bg.border = NA)
+   circos.updatePlotRegion(sector.index = factors[i], bg.border = "black")
+   circos.points(runif(10), runif(10), pch = 16)
+   circos.clear()
+   par(new = TRUE)
+ }
> par(new = FALSE)

```

It is different from example in “Draw part of the circular layout” section. In that example, cells both visible and invisible all belong to a same track and they are in a same circos plot, so they should have same radius. But here, cells have different radius to the center of the circle and they belong to different circos plot (although only part of each circos plot is visible).

5.3 Draw outside and combine with canvas coordinate

Sometimes it is very useful to draw something outside the plotting region of cell. (You can think it is similar as `par(xpd = NA)` setting.) The following is a simple example to illustrate such circumstance (figure 26). The text is drawn outside the cell.

```

> library(circlize)
> set.seed(12345)
> par(mar = c(1, 1, 1, 1))
> factors = letters[1:4]
> circos.par("canvas.xlim" = c(-1.5, 1.5), "canvas.ylim" = c(-1.5, 1.5), "gap.degree" = 10)
> circos.initialize(factors = factors, xlim = c(0, 1))
> circos.trackPlotRegion(ylim = c(0, 1), panel.fun = function(x, y) {
+   circos.points(1:20/20, 1:20/20)
+ })
> circos.lines(c(1/20, 0.5), c(1/20, 3), sector.index = "d", straight = TRUE)

```

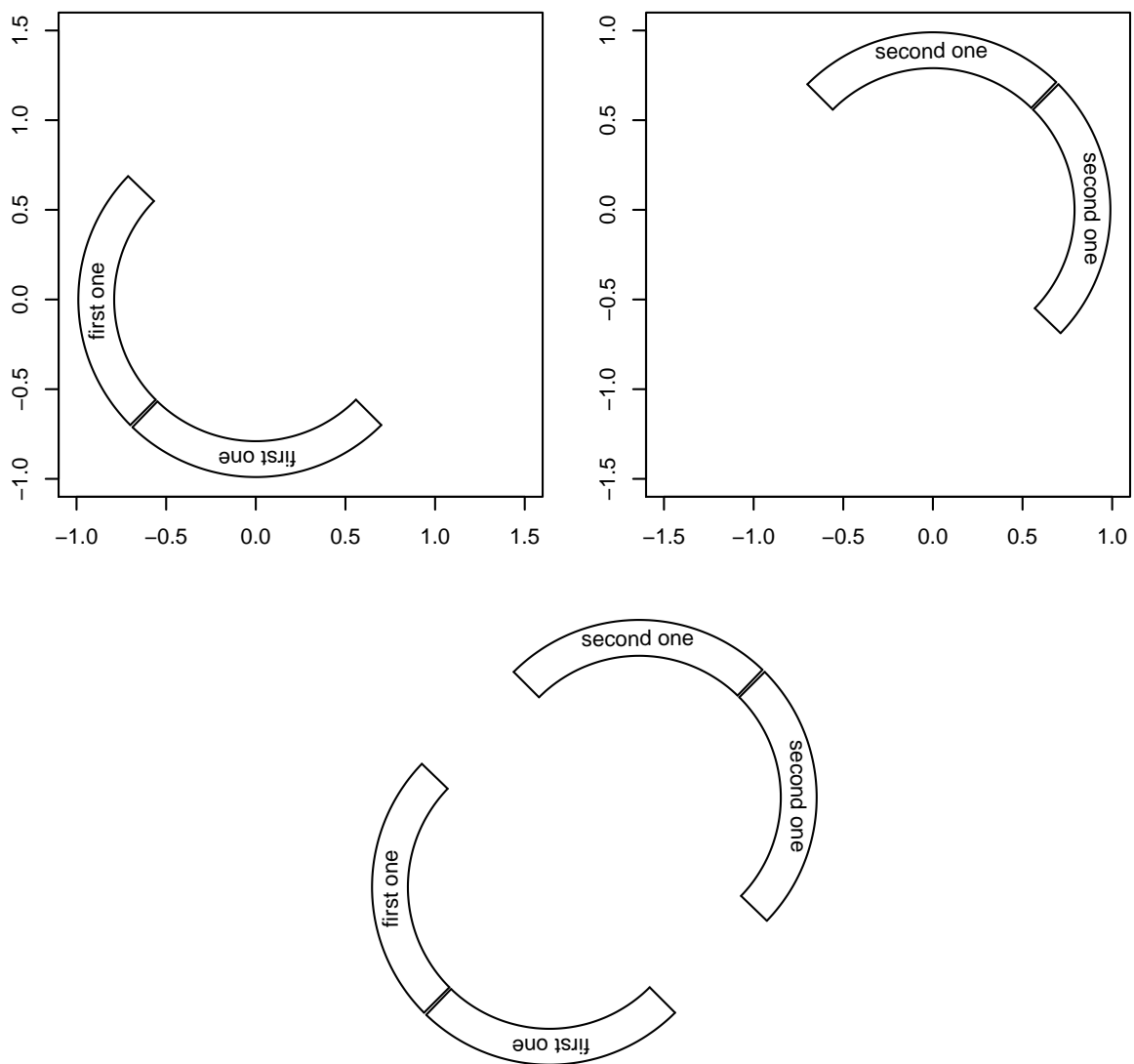


Figure 24: Two seperated circo layouts

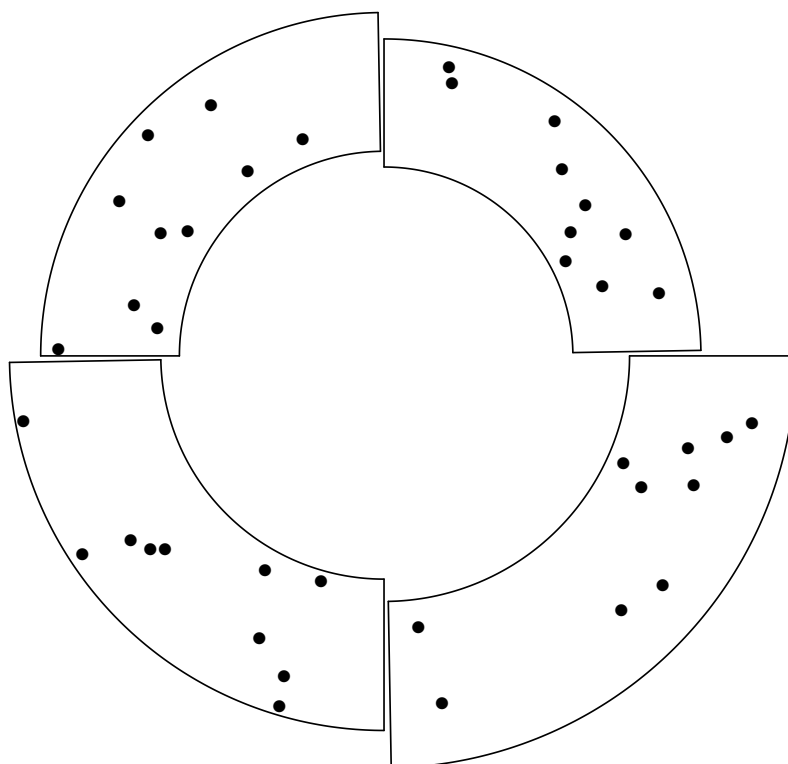


Figure 25: Sectors with different radius

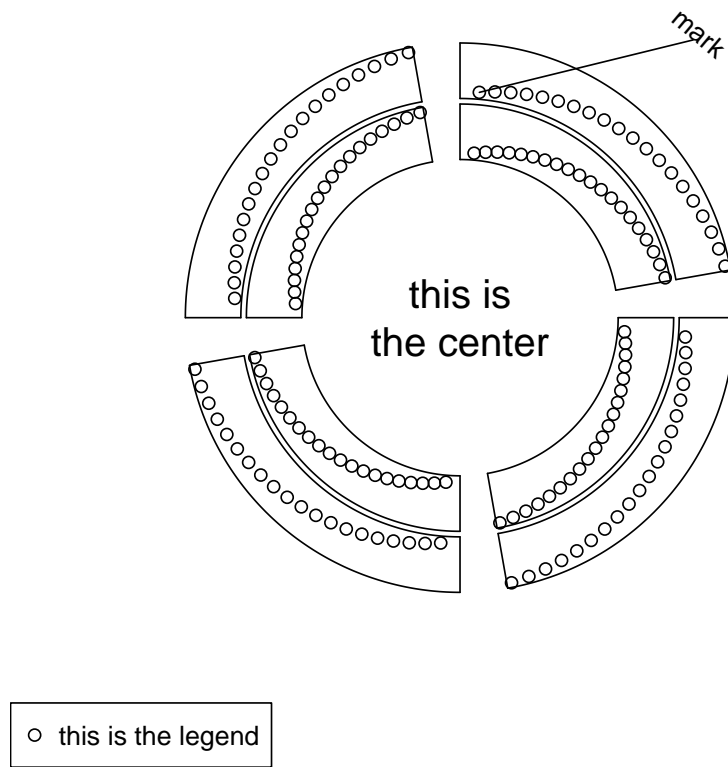


Figure 26: Draw outside the cell and combine with canvas coordinate

```
> circos.text(0.5, 3, "mark", sector.index = "d", adj = c(0.5, 0))
> circos.trackPlotRegion(ylim = c(0, 1), panel.fun = function(x, y) {
+   circos.points(1:20/20, 1:20/20)
+ })
> text(0, 0, "this is\nthe center", cex = 1.5)
> legend("bottomleft", pch = 1, legend = "this is the legend")
> circos.clear()
```

Since the final graphic is drawn in an ordinary canvas plotting region, we can add additional graphics through the traditional way. You can also see how `text` and `legend` work in the example code.

5.4 Draw figures with layout

You can use `layout` to arrange multiple figures together (also it is available from `par(mfrow)` or `par(mfcol)`) (figure 27).

```
> library(circlize)
> set.seed(12345)
> rand_color = function() {
+   return(rgb(runif(1), runif(1), runif(1)))
+ }
> layout(matrix(1:9, 3, 3))
> for(i in 1:9) {
+   factors = 1:8
```

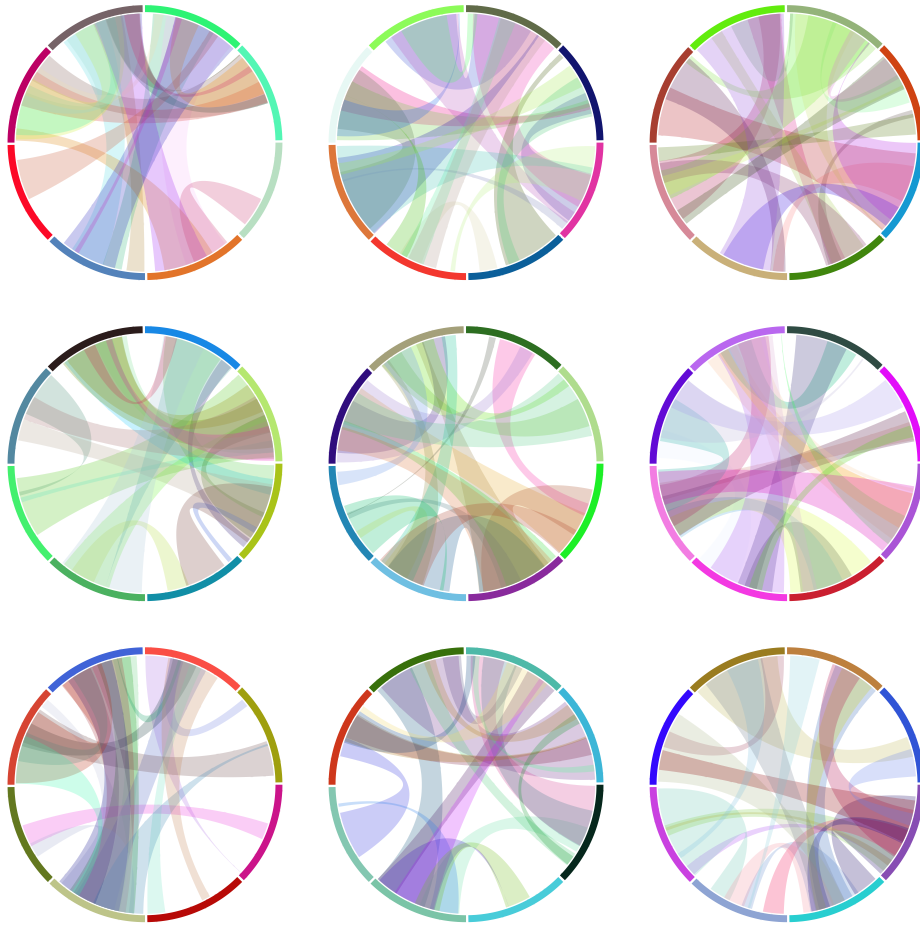


Figure 27: Draw multiple figures by layout

```
+ par(mar = c(0.5, 0.5, 0.5, 0.5))
+ circos.par(cell.padding = c(0, 0, 0, 0))
+ circos.initialize(factors, xlim = c(0, 1))
+ circos.trackPlotRegion(ylim = c(0, 1), track.height = 0.05,
+   bg.col = sapply(1:8, function(x) rand_color()), bg.border = NA)
+ for(i in 1:20) {
+   se = sample(1:8, 2)
+   col = rand_color()
+   col = paste(col, "40", sep = "")
+   circos.link(se[1], runif(2), se[2], runif(2), col = col)
+ }
+ circos.clear()
+ }
```