

# Package ‘reqres’

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**Type** Package

**Title** Powerful Classes for HTTP Requests and Responses

**Version** 1.0.0

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**Description** In order to facilitate parsing of http requests and creating appropriate responses this package provides two classes to handle a lot of the housekeeping involved in working with http exchanges. The infrastructure builds upon the 'rook' specification and is thus well suited to be combined with 'httpuv' based web servers.

**License** MIT + file LICENSE

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Contents

abort_http_problem . . . . .	2
default_formatters . . . . .	4
default_parsers . . . . .	5
formatters . . . . .	6
parsers . . . . .	8
query_parser . . . . .	10
random_key . . . . .	11
Request . . . . .	12
Response . . . . .	19
session_cookie . . . . .	29
to_http_date . . . . .	30
<b>Index</b>	<b>31</b>

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abort_http_problem	<i>Abort request processing with an HTTP problem response</i>
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Description

This set of functions throws a classed error indicating that the request should be responded to with an HTTP problem according to the spec defined in [RFC 9457](#) or a bare response code. These conditions should be caught and handled by the `handle_problem()` function.

Usage

```
abort_http_problem(  
  code,  
  detail,  
  title = NULL,  
  type = NULL,  
  instance = NULL,  
  ...,  
  message = detail,  
  call = caller_env()  
)  
  
abort_status(code, message = status_phrase(code), ..., call = caller_env())  
  
abort_bad_request(  
  detail,  
  instance = NULL,  
  ...,  
  message = detail,  
  call = caller_env()  
)
```

```
abort_unauthorized(  
    detail,  
    instance = NULL,  
    ...,  
    message = detail,  
    call = caller_env()  
)
```

```
abort_forbidden(  
    detail,  
    instance = NULL,  
    ...,  
    message = detail,  
    call = caller_env()  
)
```

```
abort_not_found(  
    detail,  
    instance = NULL,  
    ...,  
    message = detail,  
    call = caller_env()  
)
```

```
abort_method_not_allowed(  
    detail,  
    instance = NULL,  
    ...,  
    message = detail,  
    call = caller_env()  
)
```

```
abort_not_acceptable(  
    detail,  
    instance = NULL,  
    ...,  
    message = detail,  
    call = caller_env()  
)
```

```
abort_conflict(  
    detail,  
    instance = NULL,  
    ...,  
    message = detail,  
    call = caller_env()  
)
```

```

abort_gone(detail, instance = NULL, ..., message = detail, call = caller_env())

abort_internal_error(
  detail,
  instance = NULL,
  ...,
  message = detail,
  call = caller_env()
)

handle_problem(response, cnd)

is_reqres_problem(cnd)

```

### Arguments

code	The HTTP status code to use
detail	A string detailing the problem. Make sure the information given does not pose a security risk
title	A human-readable title of the issue. Should not vary from instance to instance of the specific issue. If NULL then the status code title is used
type	A URI that uniquely identifies this type of problem. The URI must resolve to an HTTP document describing the problem in human readable text. If NULL, the most recent link to the given status code definition is used
instance	A unique identifier of the specific instance of this problem that can be used for further debugging. Can be omitted.
...	Arguments passed on to <code>rlang::error_cnd</code>
class	The condition subclass.
use_cli_format	Whether to use the cli package to format message. See <code>local_use_cli()</code> .
trace	A trace object created by <code>trace_back()</code> .
parent	A parent condition object.
message	A default message to inform the user about the condition when it is signalled.
call	A function call to be included in the error message. If an execution environment of a running function, the corresponding function call is retrieved.
response	The Response object associated with the request that created the condition
cnd	The thrown condition

---

default_formatters	<i>A list of default formatter mappings</i>
--------------------	---

---

### Description

This list matches the most normal mime types with their respective formatters using default arguments. For a no-frills request parsing this can be supplied directly to `Response$format()`. To add or modify to this list simply supply the additional parsers as second, third, etc, argument and they will overwrite or add depending on whether it specifies a mime type already present.

**Usage**

```
default_formatters
```

**See Also**

[formatters](#) for an overview of the build in formatters in reqres

**Examples**

```
## Not run:
res$format(default_formatters, 'text/plain' = format_plain(sep = ' '))

## End(Not run)
```

---

default_parsers	<i>A list of default parser mappings</i>
-----------------	--

---

**Description**

This list matches the most normal mime types with their respective parsers using default arguments. For a no-frills request parsing this can be supplied directly to `Request$parse()`. To add or modify to this list simply supply the additional parsers as second, third, etc, argument and they will overwrite or add depending on whether it specifies a mime type already present.

**Usage**

```
default_parsers
```

**See Also**

[parsers](#) for an overview of the build in parsers in reqres

**Examples**

```
## Not run:
req$parse(default_parsers, 'application/json' = parse_json(flatten = TRUE))

## End(Not run)
```

formatters

*Pre-supplied formatting generators***Description**

This set of functions can be used to construct formatting functions adhering to the `Response$format()` requirements.

**Usage**

```
format_json(
  dataframe = "rows",
  matrix = "rowmajor",
  Date = "ISO8601",
  POSIXt = "string",
  factor = "string",
  complex = "string",
  raw = "base64",
  null = "list",
  na = "null",
  auto_unbox = FALSE,
  digits = 4,
  pretty = FALSE,
  force = FALSE
)
```

```
format_plain(sep = "\n")
```

```
format_xml(root_name = "document", encoding = "UTF-8", options = "as_xml")
```

```
format_html(encoding = "UTF-8", options = "as_html")
```

```
format_table(...)
```

**Arguments**

<code>dataframe</code>	how to encode <code>data.frame</code> objects: must be one of <code>'rows'</code> , <code>'columns'</code> or <code>'values'</code>
<code>matrix</code>	how to encode matrices and higher dimensional arrays: must be one of <code>'rowmajor'</code> or <code>'columnmajor'</code> .
<code>Date</code>	how to encode <code>Date</code> objects: must be one of <code>'ISO8601'</code> or <code>'epoch'</code>
<code>POSIXt</code>	how to encode <code>POSIXt</code> (datetime) objects: must be one of <code>'string'</code> , <code>'ISO8601'</code> , <code>'epoch'</code> or <code>'mongo'</code>
<code>factor</code>	how to encode factor objects: must be one of <code>'string'</code> or <code>'integer'</code>
<code>complex</code>	how to encode complex numbers: must be one of <code>'string'</code> or <code>'list'</code>
<code>raw</code>	how to encode raw objects: must be one of <code>'base64'</code> , <code>'hex'</code> or <code>'mongo'</code>

<code>null</code>	how to encode NULL values within a list: must be one of 'null' or 'list'
<code>na</code>	how to print NA values: must be one of 'null' or 'string'. Defaults are class specific
<code>auto_unbox</code>	automatically <code>unbox()</code> all atomic vectors of length 1. It is usually safer to avoid this and instead use the <code>unbox()</code> function to unbox individual elements. An exception is that objects of class <code>AsIs</code> (i.e. wrapped in <code>I()</code> ) are not automatically unboxed. This is a way to mark single values as length-1 arrays.
<code>digits</code>	max number of decimal digits to print for numeric values. Use <code>I()</code> to specify significant digits. Use <code>NA</code> for max precision.
<code>pretty</code>	adds indentation whitespace to JSON output. Can be TRUE/FALSE or a number specifying the number of spaces to indent (default is 2). Use a negative number for tabs instead of spaces.
<code>force</code>	unclass/skip objects of classes with no defined JSON mapping
<code>sep</code>	The line separator. Plain text will be split into multiple strings based on this.
<code>root_name</code>	The name of the root element of the created xml
<code>encoding</code>	The character encoding to use in the document. The default encoding is 'UTF-8'. Available encodings are specified at <a href="http://xmlsoft.org/html/libxml-encoding.html#xmlCharEncoding">http://xmlsoft.org/html/libxml-encoding.html#xmlCharEncoding</a> .
<code>options</code>	default: 'format'. Zero or more of <b>format</b> Format output <b>no_declaration</b> Drop the XML declaration <b>no_empty_tags</b> Remove empty tags <b>no_xhtml</b> Disable XHTML1 rules <b>require_xhtml</b> Force XHTML rules <b>as_xml</b> Force XML output <b>as_html</b> Force HTML output <b>format_whitespace</b> Format with non-significant whitespace
<code>...</code>	parameters passed on to <code>write.table()</code>

**Value**

A function accepting an R object

**See Also**

[parsers](#) for converting Request bodies into R objects

[default\\_formatters](#) for a list that maps the most common mime types to their respective formatters

**Examples**

```
fake_rook <- fiery::fake_request(
  'http://example.com/test',
  content = '',
  headers = list(
    Content_Type = 'text/plain',
```

```

    Accept = 'application/json, text/csv'
  )
)

req <- Request$new(fake_rook)
res <- req$respond()
res$body <- mtcars
res$format(json = format_json(), csv = format_table(sep=','))
res$body

# Cleaning up connections
rm(fake_rook, req, res)
gc()

```

---

parsers

*Pre-supplied parsing generators*

---

## Description

This set of functions can be used to construct parsing functions adhering to the `Request$parse()` requirements.

## Usage

```

parse_json(
  simplifyVector = TRUE,
  simplifyDataFrame = simplifyVector,
  simplifyMatrix = simplifyVector,
  flatten = FALSE
)

parse_plain(sep = "\n")

parse_xml(encoding = "", options = "NOBLANKS", base_url = "")

parse_html(
  encoding = "",
  options = c("RECOVER", "NOERROR", "NOBLANKS"),
  base_url = ""
)

parse_multiform()

parse_queryform(delim = NULL)

parse_table(...)

```



**Arguments**

simplifyVector	coerce JSON arrays containing only primitives into an atomic vector
simplifyDataFrame	coerce JSON arrays containing only records (JSON objects) into a data frame
simplifyMatrix	coerce JSON arrays containing vectors of equal mode and dimension into matrix or array
flatten	automatically <code>flatten()</code> nested data frames into a single non-nested data frame
sep	The line separator. Plain text will be split into multiple strings based on this.
encoding	Specify a default encoding for the document. Unless otherwise specified XML documents are assumed to be in UTF-8 or UTF-16. If the document is not UTF-8/16, and lacks an explicit encoding directive, this allows you to supply a default.
options	<p>Set parsing options for the libxml2 parser. Zero or more of</p> <p><b>RECOVER</b> recover on errors</p> <p><b>NOENT</b> substitute entities</p> <p><b>DTDLOAD</b> load the external subset</p> <p><b>DTDATTR</b> default DTD attributes</p> <p><b>DTDVALID</b> validate with the DTD</p> <p><b>NOERROR</b> suppress error reports</p> <p><b>NOWARNING</b> suppress warning reports</p> <p><b>PEDANTIC</b> pedantic error reporting</p> <p><b>NOBLANKS</b> remove blank nodes</p> <p><b>SAX1</b> use the SAX1 interface internally</p> <p><b>XINCLUDE</b> Implement XInclude substitution</p> <p><b>NONET</b> Forbid network access</p> <p><b>NODICT</b> Do not reuse the context dictionary</p> <p><b>NSCLEAN</b> remove redundant namespaces declarations</p> <p><b>NOCDATA</b> merge CDATA as text nodes</p> <p><b>NOXINCNODE</b> do not generate XINCLUDE START/END nodes</p> <p><b>COMPACT</b> compact small text nodes; no modification of the tree allowed afterwards (will possibly crash if you try to modify the tree)</p> <p><b>OLD10</b> parse using XML-1.0 before update 5</p> <p><b>NOBASEFIX</b> do not fixup XINCLUDE xml:base uris</p> <p><b>HUGE</b> relax any hardcoded limit from the parser</p> <p><b>OLDSAX</b> parse using SAX2 interface before 2.7.0</p> <p><b>IGNORE_ENC</b> ignore internal document encoding hint</p> <p><b>BIG_LINES</b> Store big lines numbers in text PSVI field</p>
base_url	When loading from a connection, raw vector or literal html/xml, this allows you to specify a base url for the document. Base urls are used to turn relative urls into absolute urls.
delim	The delimiter to use for parsing arrays in non-exploded form. Either NULL (no delimiter) or one of " ", " ", or " "
...	parameters passed on to <code>read.table()</code>

**Value**

A function accepting a raw vector and a named list of directives

**See Also**

[formatters](#) for converting Response bodies into compatible types

[default\\_parsers](#) for a list that maps the most common mime types to their respective parsers

**Examples**

```
fake_rook <- fiery::fake_request(
  'http://example.com/test',
  content = '[1, 2, 3, 4]',
  headers = list(
    Content_Type = 'application/json'
  )
)

req <- Request$new(fake_rook)
req$parse(json = parse_json())
req$body

# Cleaning up connections
rm(fake_rook, req)
gc()
```

---

query\_parser

---

*Parse a query string*


---

**Description**

This function facilitates the parsing of querystrings, either from the URL or a POST or PUT body with Content-Type set to application/x-www-form-urlencoded.

**Usage**

```
query_parser(query = NULL, delim = NULL)
```

**Arguments**

query	The query as a single string
delim	Optional delimiter of array values. If omitted it is expected that arrays are provided in exploded form (e.g. arg1=3&arg1=7)

**Value**

A named list giving the keys and values of the query. Values from the same key are combined if given multiple times

**Examples**

```
# Using delimiter to provide array
query_parser("?name=Thomas+Lin+Pedersen&numbers=1%202%203", delim = " ")

# No delimiter (exploded form)
query_parser("?name=Thomas%20Lin%20Pedersen&numbers=1&numbers=2&numbers=3")
```

---

random_key	<i>Generate a random key compatible with encryption and decryption in requests and responses</i>
------------	--

---

**Description**

The encryption/decryption used in reqres is based on the **sodium** package and requires a 32-bit encryption key encoded as hexadecimal values. While you can craft your own, this function will take care of creating a compliant key using a cryptographically secure pseudorandom number generator from `sodium::helpers()`.

**Usage**

```
random_key()
```

**Details**

Keep your encryption keys safe! Anyone with the key will be able to eavesdrop on your communication and tamper with the information stored in encrypted cookies through man-in-the-middle attacks. The best approach is to use the keyring package to manage your keys, but as an alternative you can store it as environment variables.

**NEVER STORE THE KEY IN PLAIN TEXT.**

**NEVER PUT THE KEY SOMEWHERE WHERE IT CAN ACCIDENTALLY BE COMMITTED TO GIT OR OTHER VERSION CONTROL SOFTWARE**

**Value**

A 32-bit key as a hex-encoded string

**Examples**

```
# Store a key with keyring and use it
keyring::key_set_with_value("reqres_key", random_key())

rook <- fiery::fake_request("http://example.com")

Request$new(rook, key = keyring::key_get("reqres_key"))
```

## Request

*HTTP Request Handling***Description**

This class wraps all functionality related to extracting information from a http request. Much of the functionality is inspired by the Request class in Express.js, so [the documentation](#) for this will complement this document. As reqres is build on top of the [Rook specifications](#) the Request object is initialized from a Rook-compliant object. This will often be the request object provided by the httpuv framework. While it shouldn't be needed, the original Rook object is always accessible and can be modified, though any modifications will not propagate to derived values in the Request object (e.g. changing the HTTP\_HOST element of the Rook object will not change the host field of the Request object). Because of this, direct manipulation of the Rook object is generally discouraged.

**Usage**

```
as.Request(x, ...)
```

```
is.Request(x)
```

**Arguments**

x	An object coercible to a Request.
...	Parameters passed on to Request\$new()

**Value**

A Request object (for `as.Request()`) or a logical indicating whether the object is a Request (for `is.Request()`)

**Initialization**

A new 'Request'-object is initialized using the `new()` method on the generator:

**Usage**

```
req <- Request$new(rook, trust = FALSE)
```

**Active bindings**

trust A logical indicating whether the request is trusted. *Mutable*

method A string indicating the request method (in lower case, e.g. 'get', 'put', etc.). *Immutable*

body An object holding the body of the request. This is an empty string by default and needs to be populated using the `set_body()` method (this is often done using a body parser that accesses the `Rook$input` stream). *Immutable*

- `session` The content of the session cookie. If session cookies has not been activated it will be an empty write-protected list. If session cookies are activated but the request did not contain one it will be an empty list. The content of this field will be send encrypted as part of the response according to the cookie settings in `$session_cookie_settings`. This field is reflected in the `Response$session` field and using either produces the same result
- `has_session_cookie` Query whether the request came with a session cookie *Immutable*
- `session_cookie_settings` Get the settings for the session cookie as they were provided during initialisation cookie *Immutable*
- `has_key` Query whether the request was initialised with an encryption key *Immutable*
- `compression_limit` Query the compression limit the request was initialized with *Immutable*
- `cookies` Access a named list of all cookies in the request. These have been URI decoded. *Immutable*
- `headers` Access a named list of all headers in the request. In order to follow R variable naming standards - have been substituted with `_`. Use the `get_header()` method to lookup based on the correct header name. *Immutable*
- `host` Return the domain of the server given by the "Host" header if `trust == FALSE`. If `trust == true` returns the X-Forwarded-Host instead. *Immutable*
- `ip` Returns the remote address of the request if `trust == FALSE`. If `trust == TRUE` it will instead return the first value of the X-Forwarded-For header. *Immutable*
- `ips` If `trust == TRUE` it will return the full list of ips in the X-Forwarded-For header. If `trust == FALSE` it will return an empty vector. *Immutable*
- `protocol` Returns the protocol (e.g. 'http') used for the request. If `trust == TRUE` it will use the value of the X-Forwarded-Proto header. *Immutable*
- `root` The mount point of the application receiving this request. Can be empty if the application is mounted on the server root. *Immutable*
- `path` The part of the url following the root. Defines the local target of the request (independent of where it is mounted). *Immutable*
- `url` The full URL of the request. *Immutable*
- `query` The query string of the request (anything following "?" in the URL) parsed into a named list. The query has been url decoded and "+" has been substituted with space. Multiple queries are expected to be separated by either "&" or "|". *Immutable*
- `query_delim` The delimiter used for specifying multiple values in a query. If NULL then queries are expected to contain multiple key-value pairs for the same key in order to provide an array, e.g. `?arg1=3&arg1=7`. If setting it to `"", "|",` or `" "` then an array can be provided in a single key-value pair, e.g. `?arg1=3|7`
- `querystring` The unparsed query string of the request, including "?". If no query string exists it will be `""` rather than `"?"`
- `xhr` A logical indicating whether the X-Requested-With header equals XMLHttpRequest thus indicating that the request was performed using JavaScript library such as jQuery. *Immutable*
- `secure` A logical indicating whether the request was performed using a secure connection, i.e. `protocol == 'https'`. *Immutable*
- `origin` The original object used to create the Request object. As reqres currently only works with rook this will always return the original rook object. Changing this will force the request to reparse itself.

**response** If a Response object has been created for this request it is accessible through this field.  
*Immutable*

**locked** Set the locked status on the request. This flag does not result in any different behaviour in the request but can be used by frameworks to signal that the request should not be altered in some way

**response\_headers** The list of headers the response is prepopulated with *Immutable*

## Methods

### Public methods:

- `Request$new()`
- `Request$print()`
- `Request$set_body()`
- `Request$set_cookies()`
- `Request$accepts()`
- `Request$accepts_charsets()`
- `Request$accepts_encoding()`
- `Request$accepts_language()`
- `Request$is()`
- `Request$get_header()`
- `Request$has_header()`
- `Request$respond()`
- `Request$parse()`
- `Request$parse_raw()`
- `Request$as_message()`
- `Request$encode_string()`
- `Request$decode_string()`
- `Request$clear()`
- `Request$forward()`
- `Request$clone()`

**Method new():** Create a new request from a rook object

*Usage:*

```
Request$new(
  rook,
  trust = FALSE,
  key = NULL,
  session_cookie = NULL,
  compression_limit = 0,
  query_delim = NULL,
  response_headers = list()
)
```

*Arguments:*

**rook** The **rook** object to base the request on

**trust** Is this request trusted blindly. If TRUE X-Forwarded-\* headers will be returned when querying host, ip, and protocol

**key** A 32-bit secret key as a hex encoded string or a raw vector to use for `$encode_string()` and `$decode_string()` and by extension to encrypt a session cookie. It must be given to turn on session cookie support. A valid key can be generated using `random_key()`. NEVER STORE THE KEY IN PLAIN TEXT. Optimalle use the keyring package to store it or set it as an environment variable

**session\_cookie** Settings for the session cookie created using `session_cookie()`. Will be ignored if key is not provided to ensure session cookies are properly encrypted

**compression\_limit** The size threshold in bytes for trying to compress the response body (it is still dependant on content negotiation)

**query\_delim** The delimiter to split array-type query arguments by

**response\_headers** A list of headers the response should be prepopulated with. All names must be in lower case and all elements must be character vectors. This is not checked but assumed

**Method print():** Pretty printing of the object

*Usage:*

```
Request$print(...)
```

*Arguments:*

... ignored

**Method set\_body():** Sets the content of the request body. This method should mainly be used in concert with a body parser that reads the `rook$input` stream

*Usage:*

```
Request$set_body(content)
```

*Arguments:*

**content** An R object representing the body of the request

**Method set\_cookies():** Sets the cookies of the request. The cookies are automatically parsed and populated, so this method is mainly available to facilitate cookie signing and encryption

*Usage:*

```
Request$set_cookies(cookies)
```

*Arguments:*

**cookies** A named list of cookie values

**Method accepts():** Given a vector of response content types it returns the preferred one based on the Accept header.

*Usage:*

```
Request$accepts(types)
```

*Arguments:*

**types** A vector of types

**Method accepts\_charsets():** Given a vector of possible character encodings it returns the preferred one based on the Accept-Charset header.

*Usage:*

```
Request$accepts_charsets(charsets)
```

*Arguments:*

charsets A vector of charsets

**Method** `accepts_encoding()`: Given a vector of possible content encodings (usually compression algorithms) it selects the preferred one based on the Accept-Encoding header. If there is no match it will return "identity" signaling no compression.

*Usage:*

```
Request$accepts_encoding(encoding)
```

*Arguments:*

encoding A vector of encoding names

**Method** `accepts_language()`: Given a vector of possible content languages it selects the best one based on the Accept-Language header.

*Usage:*

```
Request$accepts_language(language)
```

*Arguments:*

language A vector of languages

**Method** `is()`: Queries whether the body of the request is in a given format by looking at the Content-Type header. Used for selecting the best parsing method.

*Usage:*

```
Request$is(type)
```

*Arguments:*

type A vector of content types to check for. Can be fully qualified MIME types, a file extension, or a mime type with wildcards

**Method** `get_header()`: Get the header of the specified name.

*Usage:*

```
Request$get_header(name)
```

*Arguments:*

name The name of the header to get

**Method** `has_header()`: Test for the existence of any header given by name

*Usage:*

```
Request$has_header(name)
```

*Arguments:*

name The name of the header to look for

**Method** `respond()`: Creates a new Response object from the request

*Usage:*

```
Request$respond()
```



**Method** `parse()`: Based on provided parsers it selects the appropriate one by looking at the Content-Type header and assigns the result to the request body. A parser is a function accepting a raw vector, and a named list of additional directives, and returns an R object of any kind (if the parser knows the input to be plain text, simply wrap it in `rawToChar()`). If the body is compressed, it will be decompressed based on the Content-Encoding header prior to passing it on to the parser. See [parsers](#) for a list of pre-supplied parsers. Parsers are either supplied in a named list or as named arguments to the parse method. The names should correspond to mime types or known file extensions. If `autofail = TRUE` the response will throw an appropriate abort code if failing to parse the body. `parse()` returns TRUE if parsing was successful and FALSE if not

*Usage:*

```
Request$parse(..., autofail = TRUE)
```

*Arguments:*

... A named set of parser functions

autofail Automatically populate the response if parsing fails

**Method** `parse_raw()`: This is a simpler version of the `parse()` method. It will attempt to decompress the body and set the body field to the resulting raw vector. It is then up to the server to decide how to handle the payload. It returns TRUE if successful and FALSE otherwise.

*Usage:*

```
Request$parse_raw(autofail = TRUE)
```

*Arguments:*

autofail Automatically populate the response if parsing fails

**Method** `as_message()`: Prints a HTTP representation of the request to the output stream.

*Usage:*

```
Request$as_message()
```

**Method** `encode_string()`: base64-encode a string. If a key has been provided during initialisation the string is first encrypted and the final result is a combination of the encrypted text and the nonce, both base64 encoded and combined with a "\_".

*Usage:*

```
Request$encode_string(val)
```

*Arguments:*

val A single string to encrypt

**Method** `decode_string()`: base64-decodes a string. If a key has been provided during initialisation the input is first split by "\_" and then the two parts are base64 decoded and decrypted. Otherwise the input is base64-decoded as-is. It will always hold that `val == decode_string(encode_string(val))`.

*Usage:*

```
Request$decode_string(val)
```

*Arguments:*

val A single string to encrypt

**Method** `clear()`: Clears the content of the request and, if created, the related response. This method exists only to allow reuse of the request and response object to save a few milliseconds in latency. Use with caution and see e.g. how fiery maintains a pool of request objects

*Usage:*

```
Request$clear()
```

**Method** `forward()`: Forward a request to a new url, optionally setting different headers, queries, etc. Uses curl and mirai under the hood and returns a promise

*Usage:*

```
Request$forward(
  url,
  query = NULL,
  method = NULL,
  headers = NULL,
  body = NULL,
  return = NULL,
  ...
)
```

*Arguments:*

`url` The url to forward to

`query` Optional querystring to append to url. If NULL the query string of the current request will be used

`method` The HTTP method to use. If NULL the method of the current request will be used

`headers` A list of headers to add to the headers of the current request. You can remove a header from the current request by setting it to NULL here

`body` The body to send with the forward. If NULL the body of the current request will be used

`return` A function that takes in the fulfilled response object and whose return value is returned by the promise

`...` ignored

**Method** `clone()`: The objects of this class are cloneable with this method.

*Usage:*

```
Request$clone(deep = FALSE)
```

*Arguments:*

`deep` Whether to make a deep clone.

## See Also

[Response](#) for handling http responses

## Examples

```
fake_rook <- fiery::fake_request(
  'http://example.com/test?id=34632&question=who+is+hadley',
  content = 'This is an elaborate ruse',
  headers = list(
    Accept = 'application/json; text/*',
    Content_Type = 'text/plain'
  )
)
```

```

req <- Request$new(fake_rook)

# Get full URL
req$url

# Get list of query parameters
req$query

# Test if content is text
req$is('txt')

# Perform content negotiation for the response
req$accepts(c('html', 'json', 'txt'))

# Cleaning up connections
rm(fake_rook, req)
gc()

```

---

Response

*HTTP Response handling*


---

## Description

This class handles all functionality involved in crafting a http response. Much of the functionality is inspired by the Request class in Express.js, so [the documentation](#) for this will complement this document. As reqres is build on top of the [Rook specifications](#) the Response object can be converted to a compliant list object to be passed on to e.g. the httpuv handler. A Response object is always created as a response to a Request object and contains a reference to the originating Request object. A Response is always initialized with a 404 Not Found code, an empty string as body and the Content-Type header set to text/plain. As the Content-Type header is required for httpuv to function, it will be inferred if missing when converting to a list. If the body is a raw vector it will be set to application/octet-stream and otherwise it will be set to text/plain. It is always advised to consciously set the Content-Type header though. The only exception is when attaching a standard file where the type is inferred from the file extension automatically. Unless the body is a raw vector it will automatically be converted to a character vector and collapsed to a single string with "\n" separating the individual elements before the Response object is converted to a list (that is, the body can exist as any type of object up until the moment where the Response object is converted to a list). To facilitate communication between different middleware the Response object contains a data store where information can be stored during the lifetime of the response.

## Usage

```

## S3 method for class 'Response'
as.list(x, ...)

is.Response(x)

```

**Arguments**

x	A Response object
...	Ignored

**Value**

A rook-compliant list-response (in case of `as.list()`) or a logical indicating whether the object is a Response (in case of `is.Response()`)

**Initialization**

A new 'Response'-object is initialized using the `new()` method on the generator:

**Usage**

```
res <- Response$new(request)
```

But often it will be provided by the request using the `respond()` method, which will provide the response, creating one if it doesn't exist

**Usage**

```
res <- request$respond()
```

**Arguments**

request	The Request object that the Response is responding to
---------	---

**Fields**

The following fields are accessible in a Response object:

**status** Gets or sets the status code of the response. Is initialised with 404L

**body** Set or get the body of the response. If it is a character vector with a single element named 'file' it will be interpreted as the location of a file. It is better to use the `file` field for creating a response referencing a file as it will automatically set the correct headers.

**file** Set or get the location of a file that should be used as the body of the response. If the body is not referencing a file (but contains something else) it will return NULL. The Content-Type header will automatically be inferred from the file extension, if known. If unknown it will default to `application/octet-stream`. If the file has no extension it will be `text/plain`. Existence of the file will be checked.

**type** Get or sets the Content-Type header of the response based on a file extension or mime-type.

**request** Get the original Request object that the object is responding to.

**Active bindings**

- status** Gets or sets the status code of the response. Is initialised with 404L
- body** Set or get the body of the response. If it is a character vector with a single element named 'file' it will be interpreted as the location of a file. It is better to use the `file` field for creating a response referencing a file as it will automatically set the correct headers.
- file** Set or get the location of a file that should be used as the body of the response. If the body is not referencing a file (but contains something else) it will return NULL. The Content-Type header will automatically be inferred from the file extension, if known. If unknown it will default to `application/octet-stream`. If the file has no extension it will be `text/plain`. Existence of the file will be checked.
- type** Get or sets the Content-Type header of the response based on a file extension or mime-type.
- request** Get the original Request object that the object is responding to.
- formatter** Get the registered formatter for the response body.
- is\_formatted** Has the body been formatted
- data\_store** Access the environment that holds the response data store
- session** The content of the session cookie. If session cookies has not been activated it will be an empty write-protected list. If session cookies are activated but the request did not contain one it will be an empty list. The content of this field will be sent encrypted as part of the response according to the cookie settings in `$session_cookie_settings`. This field is reflected in the `Request$session` field and using either produces the same result
- session\_cookie\_settings** Get the settings for the session cookie as they were provided during initialisation of the request cookie *Immutable*
- has\_key** Query whether the request was initialised with an encryption key *Immutable*

**Methods****Public methods:**

- `Response$new()`
- `Response$print()`
- `Response$set_header()`
- `Response$get_header()`
- `Response$remove_header()`
- `Response$has_header()`
- `Response$append_header()`
- `Response$set_data()`
- `Response$get_data()`
- `Response$remove_data()`
- `Response$has_data()`
- `Response$timestamp()`
- `Response$attach()`
- `Response$as_download()`
- `Response$status_with_text()`

- `Response$problem()`
- `Response$set_cookie()`
- `Response$remove_cookie()`
- `Response$clear_cookie()`
- `Response$has_cookie()`
- `Response$set_links()`
- `Response$format()`
- `Response$set_formatter()`
- `Response$compress()`
- `Response$content_length()`
- `Response$as_list()`
- `Response$as_message()`
- `Response$encode_string()`
- `Response$decode_string()`
- `Response$reset()`
- `Response$clone()`

**Method** `new()`: Create a new response from a Request object

*Usage:*

`Response$new(request)`

*Arguments:*

`request` The Request object that the Response is responding to

**Method** `print()`: Pretty printing of the object

*Usage:*

`Response$print(...)`

*Arguments:*

`...` ignored

**Method** `set_header()`: Sets the header given by name. value will be converted to character. A header will be added for each element in value. Use `append_header()` for setting headers without overwriting existing ones.

*Usage:*

`Response$set_header(name, value)`

*Arguments:*

`name` The name of the header to set

`value` The value to assign to the header

**Method** `get_header()`: Returns the header(s) given by name

*Usage:*

`Response$get_header(name)`

*Arguments:*

`name` The name of the header to retrieve the value for

**Method** `remove_header()`: Removes all headers given by name

*Usage:*

`Response$remove_header(name)`

*Arguments:*

`name` The name of the header to remove

**Method** `has_header()`: Test for the existence of any header given by name

*Usage:*

`Response$has_header(name)`

*Arguments:*

`name` The name of the header to look for

**Method** `append_header()`: Adds an additional header given by name with the value given by value. If the header does not exist yet it will be created.

*Usage:*

`Response$append_header(name, value)`

*Arguments:*

`name` The name of the header to append to

`value` The value to assign to the header

**Method** `set_data()`: Adds value to the internal data store and stores it with key

*Usage:*

`Response$set_data(key, value)`

*Arguments:*

`key` The identifier of the data you set

`value` An R object

**Method** `get_data()`: Retrieves the data stored under key in the internal data store.

*Usage:*

`Response$get_data(key)`

*Arguments:*

`key` The identifier of the data you wish to retrieve

**Method** `remove_data()`: Removes the data stored under key in the internal data store.

*Usage:*

`Response$remove_data(key)`

*Arguments:*

`key` The identifier of the data you wish to remove

**Method** `has_data()`: Queries whether the data store has an entry given by key

*Usage:*

`Response$has_data(key)`

*Arguments:*

key The identifier of the data you wish to look for

**Method** timestamp(): Set the Date header to the current time

*Usage:*

```
Response$timestamp()
```

**Method** attach(): Sets the body to the file given by file and marks the response as a download by setting the Content-Disposition to attachment; filename=<filename>. Use the type argument to overwrite the automatic type inference from the file extension.

*Usage:*

```
Response$attach(file, filename = basename(file), type = NULL)
```

*Arguments:*

file The path to a file

filename The name of the file as it will appear to the client

type The file type. If not given it will be inferred

**Method** as\_download(): Marks the response as a downloadable file, rather than data to be shown in the browser

*Usage:*

```
Response$as_download(filename = NULL)
```

*Arguments:*

filename Optional filename as hint for the client

**Method** status\_with\_text(): Sets the status to code and sets the body to the associated status code description (e.g. Bad Gateway for 502L)

*Usage:*

```
Response$status_with_text(code, clear_headers = FALSE)
```

*Arguments:*

code The status code to set

clear\_headers Should all currently set headers be cleared (useful for converting a response to an error halfway through processing)

**Method** problem(): Signals an API problem using the HTTP Problems spec [RFC 9457](#). This should only be used in cases where returning a bare response code is insufficient to describe the issue.

*Usage:*

```
Response$problem(
  code,
  detail,
  title = NULL,
  type = NULL,
  instance = NULL,
  clear_headers = TRUE
)
```



*Arguments:*

**code** The HTTP status code to use

**detail** A string detailing the problem. Make sure the information given does not pose a security risk

**title** A human-readable title of the issue. Should not vary from instance to instance of the specific issue. If NULL then the status code title is used

**type** A URI that uniquely identifies this type of problem. The URI must resolve to an HTTP document describing the problem in human readable text. If NULL, the most recent link to the given status code definition is used

**instance** A unique identifier of the specific instance of this problem that can be used for further debugging. Can be omitted.

**clear\_headers** Should all currently set headers be cleared

**Method** `set_cookie()`: Sets a cookie on the response. See <https://developer.mozilla.org/en-US/docs/Web/HTTP/Headers/Set-Cookie> for a longer description

*Usage:*

```
Response$set_cookie(
  name,
  value,
  encode = TRUE,
  expires = NULL,
  http_only = NULL,
  max_age = NULL,
  path = NULL,
  secure = NULL,
  same_site = NULL
)
```

*Arguments:*

**name** The name of the cookie

**value** The value of the cookie

**encode** Should value be url encoded

**expires** A POSIXct object given the expiration time of the cookie

**http\_only** Should the cookie only be readable by the browser

**max\_age** The number of seconds to elapse before the cookie expires

**path** The URL path this cookie is related to

**secure** Should the cookie only be send over https

**same\_site** Either "Lax", "Strict", or "None" indicating how the cookie can be send during cross-site requests. If this is set to "None" then secure *must* also be set to TRUE

**Method** `remove_cookie()`: Removes the cookie named name from the response.

*Usage:*

```
Response$remove_cookie(name)
```

*Arguments:*

**name** The name of the cookie to remove

**Method** `clear_cookie()`: Request the client to delete the given cookie

*Usage:*

`Response$clear_cookie(name)`

*Arguments:*

`name` The name of the cookie to delete

**Method** `has_cookie()`: Queries whether the response contains a cookie named `name`

*Usage:*

`Response$has_cookie(name)`

*Arguments:*

`name` The name of the cookie to look for

**Method** `set_links()`: Sets the Link header based on the named arguments passed to `...`. The names will be used for the `rel` directive.

*Usage:*

`Response$set_links(...)`

*Arguments:*

`...` key-value pairs for the links

**Method** `format()`: Based on the formatters passed in through `...` content negotiation is performed with the request and the preferred formatter is chosen and applied. The Content-Type header is set automatically. If `compress = TRUE` the `compress()` method will be called after formatting. If an error is encountered and `autofail = TRUE` the response will be set to 500. If a formatter is not found and `autofail = TRUE` the response will be set to 406. If formatting is successful it will return `TRUE`, if not it will return `FALSE`

*Usage:*

`Response$format(..., autofail = TRUE, compress = TRUE, default = NULL)`

*Arguments:*

`...` A range of formatters

`autofail` Automatically populate the response if formatting fails

`compress` Should `$compress()` be run in the end

`default` The name of the default formatter, which will be used if none match. Setting this will avoid autofailing with 406 as a formatter is always selected

**Method** `set_formatter()`: Based on the formatters passed in through `...` content negotiation is performed with the request and the preferred formatter is chosen. The Content-Type header is set automatically. If a formatter is not found and `autofail = TRUE` the response will be set to 406. The found formatter is registered with the response and will be applied just before handing off the response to httpuv, unless the response has been manually formatted.

*Usage:*

`Response$set_formatter(..., autofail = TRUE, default = NULL)`

*Arguments:*

`...` A range of formatters

**autofail** Automatically populate the response if formatting fails  
**default** The name of the default formatter, which will be used if none match. Setting this will avoid autofailing with 406 as a formatter is always selected

**Method** `compress()`: Based on the provided priority, an encoding is negotiated with the request and applied. The Content-Encoding header is set to the chosen compression algorithm.

*Usage:*

```
Response$compress(  
  priority = c("gzip", "deflate", "br", "identity"),  
  force = FALSE,  
  limit = NULL  
)
```

*Arguments:*

**priority** A vector of compression types ranked by the servers priority  
**force** Should compression be done even if the type is known to be uncompressible  
**limit** The size limit in bytes for performing compression. If NULL then the `compression_limit` setting from the initialization of the request is used

**Method** `content_length()`: Calculates the length (in bytes) of the body. This is the number that goes into the Content-Length header. Note that the Content-Length header is set automatically by `httpuv` so this method should only be called if the response size is needed for other reasons.

*Usage:*

```
Response$content_length()
```

**Method** `as_list()`: Converts the object to a list for further processing by a Rook compliant server such as `httpuv`. Will set Content-Type header if missing and convert a non-raw body to a single character string. Will apply the formatter set by `set_formatter()` unless the body has already been formatted. Will add a Date header if none exist.

*Usage:*

```
Response$as_list()
```

**Method** `as_message()`: Prints a HTTP representation of the response to the output stream.

*Usage:*

```
Response$as_message()
```

**Method** `encode_string()`: base64-encode a string. If a key has been provided during initialisation the string is first encrypted and the final result is a combination of the encrypted text and the nonce, both base64 encoded and combined with a "\_".

*Usage:*

```
Response$encode_string(val)
```

*Arguments:*

**val** A single string to encrypt

**Method** `decode_string()`: base64-decodes a string. If a key has been provided during initialisation the input is first split by "\_" and then the two parts are base64 decoded and decrypted. Otherwise the input is base64-decoded as-is. It will always hold that `val == decode_string(encode_string(val))`.

*Usage:*

```
Response$decode_string(val)
```

*Arguments:*

val A single string to encrypt

**Method** `reset()`: Resets the content of the response. Is mainly used by the `clear()` method of the associated request, and should seldom be called directly

*Usage:*

```
Response$reset()
```

**Method** `clone()`: The objects of this class are cloneable with this method.

*Usage:*

```
Response$clone(deep = FALSE)
```

*Arguments:*

deep Whether to make a deep clone.

## See Also

[Request](#) for handling http requests

## Examples

```
fake_rook <- fiery::fake_request(
  'http://example.com/test?id=34632&question=who+is+hadley',
  content = 'This is elaborate ruse',
  headers = list(
    Accept = 'application/json; text/*',
    Content_Type = 'text/plain'
  )
)

req <- Request$new(fake_rook)
res <- Response$new(req)
res

# Set the body to the associated status text
res$status_with_text(200L)
res$body

# Infer Content-Type from file extension
res$type <- 'json'
res$type

# Prepare a file for download
res$attach(system.file('DESCRIPTION', package = 'reqres'))
res$type
res$body
res$get_header('Content-Disposition')
```

```
# Cleaning up connections
rm(fake_rook, req, res)
gc()
```

---

session\_cookie

*Collect settings for a session cookie*


---

## Description

A session cookie is just like any other cookie, but reqres treats this one different, parsing it's value and making it available in the \$session field. However, the same settings as any other cookies applies and can be given during request initialisation using this function.

## Usage

```
session_cookie(
  name = "reqres",
  expires = NULL,
  max_age = NULL,
  path = NULL,
  secure = NULL,
  same_site = NULL
)

is_session_cookie_settings(x)
```

## Arguments

name	The name of the cookie
expires	A POSIXct object given the expiration time of the cookie
max_age	The number of seconds to elapse before the cookie expires
path	The URL path this cookie is related to
secure	Should the cookie only be send over https
same_site	Either "Lax", "Strict", or "None" indicating how the cookie can be send during cross-site requests. If this is set to "None" then secure <i>must</i> also be set to TRUE
x	An object to test

## Value

A session\_cookie\_settings object that can be used during request initialisation. Can be cached and reused for all requests in a server

**Note**

As opposed to regular cookies the session cookie is forced to be HTTP only which is why this argument is missing.

**Examples**

```
session_cookie <- session_cookie()

rook <- fiery::fake_request("http://example.com")

# A key must be provided for session_cookie to be used
Request$new(rook, key = random_key(), session_cookie = session_cookie)
```

---

to\_http\_date

*Format timestamps to match the HTTP specs*


---

**Description**

Dates/times in HTTP headers needs a specific format to be valid, and is furthermore always given in GMT time. These two functions aids in converting back and forth between the required format.

**Usage**

```
to_http_date(time, format = NULL)

from_http_date(time)
```

**Arguments**

time	A string or an object coercible to POSIXct
format	In case time is not a POSIXct object a specification how the string should be interpreted.

**Value**

to\_http\_date() returns a properly formatted string, while from\_http\_date() returns a POSIXct object

**Examples**

```
time <- to_http_date(Sys.time())
time
from_http_date(time)
```

# Index

- \* **datasets**
  - default\_formatters, [4](#)
  - default\_parsers, [5](#)
- abort\_bad\_request (abort\_http\_problem), [2](#)
- abort\_conflict (abort\_http\_problem), [2](#)
- abort\_forbidden (abort\_http\_problem), [2](#)
- abort\_gone (abort\_http\_problem), [2](#)
- abort\_http\_problem, [2](#)
- abort\_internal\_error
  - (abort\_http\_problem), [2](#)
- abort\_method\_not\_allowed
  - (abort\_http\_problem), [2](#)
- abort\_not\_acceptable
  - (abort\_http\_problem), [2](#)
- abort\_not\_found (abort\_http\_problem), [2](#)
- abort\_status (abort\_http\_problem), [2](#)
- abort\_unauthorized
  - (abort\_http\_problem), [2](#)
- as.list.Response (Response), [19](#)
- as.Request (Request), [12](#)
- default\_formatters, [4](#), [7](#)
- default\_parsers, [5](#), [10](#)
- flatten(), [9](#)
- format\_html (formatters), [6](#)
- format\_json (formatters), [6](#)
- format\_plain (formatters), [6](#)
- format\_table (formatters), [6](#)
- format\_xml (formatters), [6](#)
- formatters, [5](#), [6](#), [10](#)
- from\_http\_date (to\_http\_date), [30](#)
- handle\_problem (abort\_http\_problem), [2](#)
- I(), [7](#)
- is.Request (Request), [12](#)
- is.Response (Response), [19](#)
- is\_reqres\_problem (abort\_http\_problem), [2](#)
- is\_session\_cookie\_settings
  - (session\_cookie), [29](#)
- local\_use\_cli(), [4](#)
- parse\_html (parsers), [8](#)
- parse\_json (parsers), [8](#)
- parse\_multiform (parsers), [8](#)
- parse\_plain (parsers), [8](#)
- parse\_queryform (parsers), [8](#)
- parse\_table (parsers), [8](#)
- parse\_xml (parsers), [8](#)
- parsers, [5](#), [7](#), [8](#), [17](#)
- query\_parser, [10](#)
- random\_key, [11](#)
- random\_key(), [15](#)
- rawToChar(), [17](#)
- read.table(), [9](#)
- Request, [12](#), [28](#)
- Response, [18](#), [19](#)
- rlang::error\_cnd, [4](#)
- session\_cookie, [29](#)
- session\_cookie(), [15](#)
- to\_http\_date, [30](#)
- trace\_back(), [4](#)
- unbox(), [7](#)
- write.table(), [7](#)